

Chamber Efficiency from commissioning cosmic data



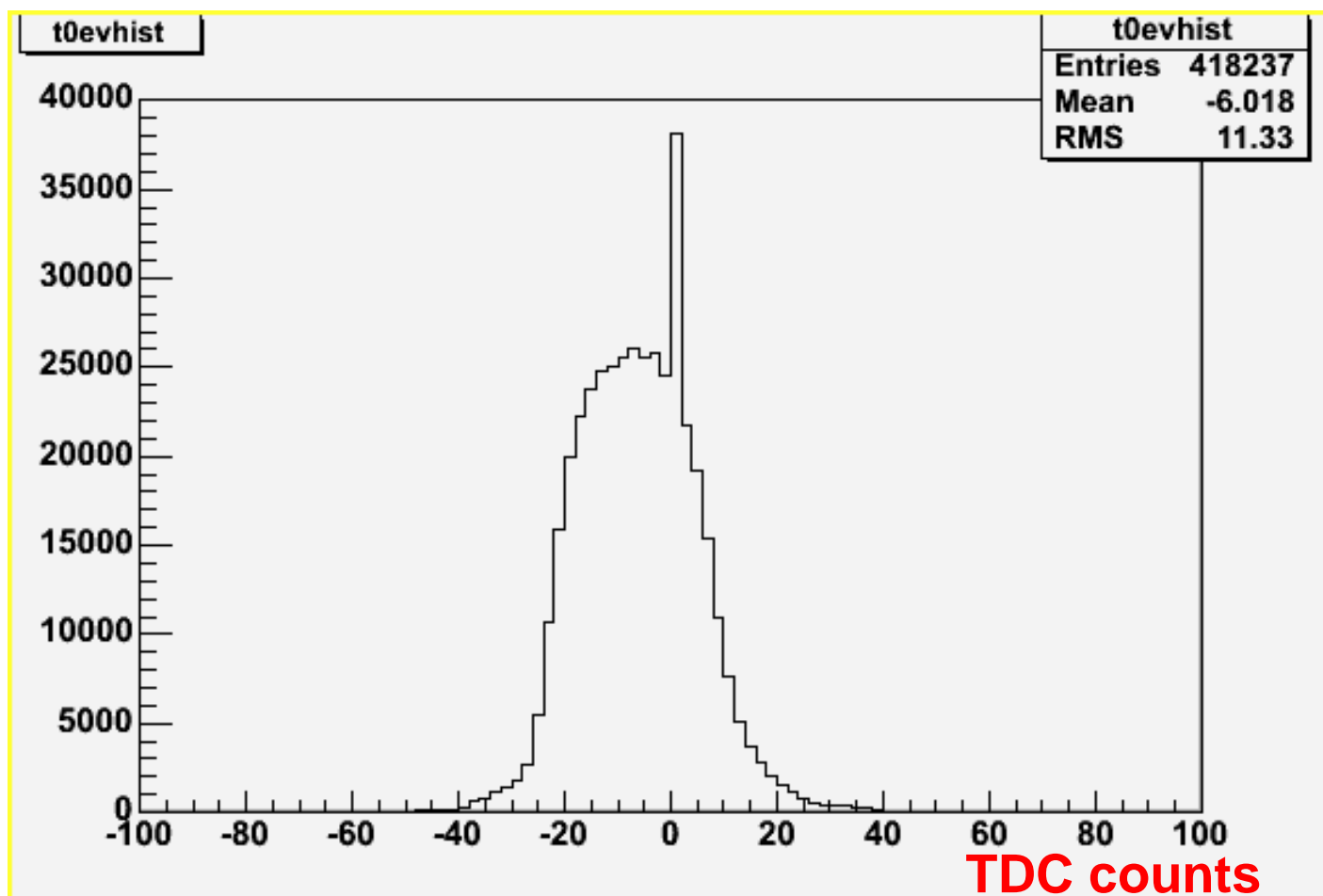
- Wheel 1 + Wheel 2
- Track reconstruction efficiency
- Local efficiency:
 - Cell efficiency
 - Layer efficiency
- Some runs are missing, some have problems, some local behaviours have to be better understood

Data used:

- **Trigger:** HAnyTheta, whenever available, for MB1, MB2, MB3; HHandHL or Default for MB4
- **Local track reconstruction** and tree production with ORCA_8_7_1 (P.Ronchese)
 - Constant v_{drift} ($T_{max} = 492$ TDC counts)
 - Constant error associated to each hit (300 μm)
- **TP correction** (compensation for delay found between the 2 TP lines: ~20% of the chambers) (A. Meneguzzo)
- **t0 event by event determination** (A. Meneguzzo)

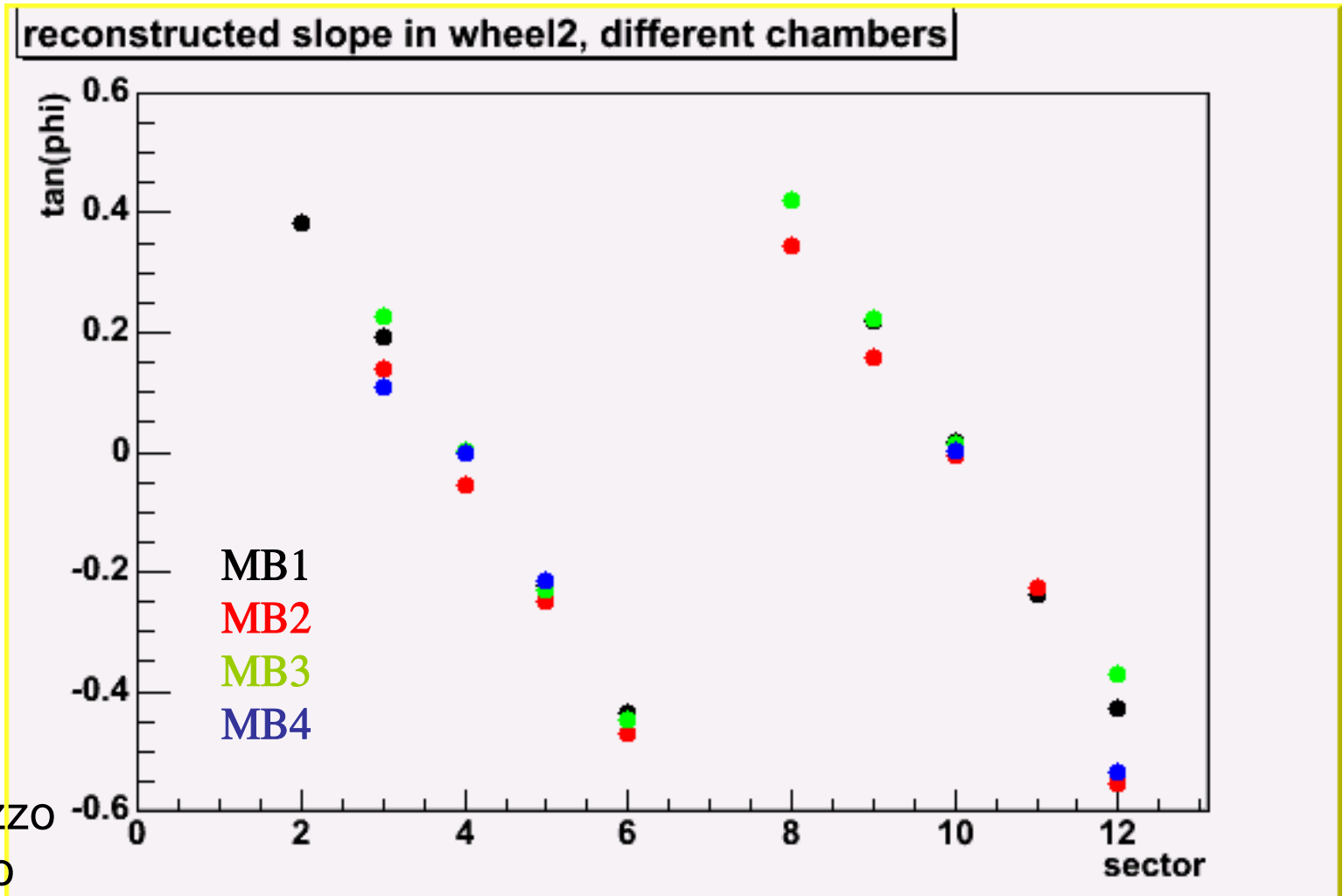
Example of t0 correction distribution

Anna Meneguzzo



Reconstructed track slope in Wheel 2

$\tan(\Phi)$



A. Meneguzzo
F.R. Cavallo

Reconstruction efficiency definition

$$\mathcal{E}_{Rn} = N_n / N_{\text{Event}}$$

where:

N_n = number of events with at least one track reconstructed in both Φ superlayers, with at least n points ($n = 4, \dots, 8$)

N_{Event} = number of triggered events

Local efficiency definitions

- Cell efficiency:

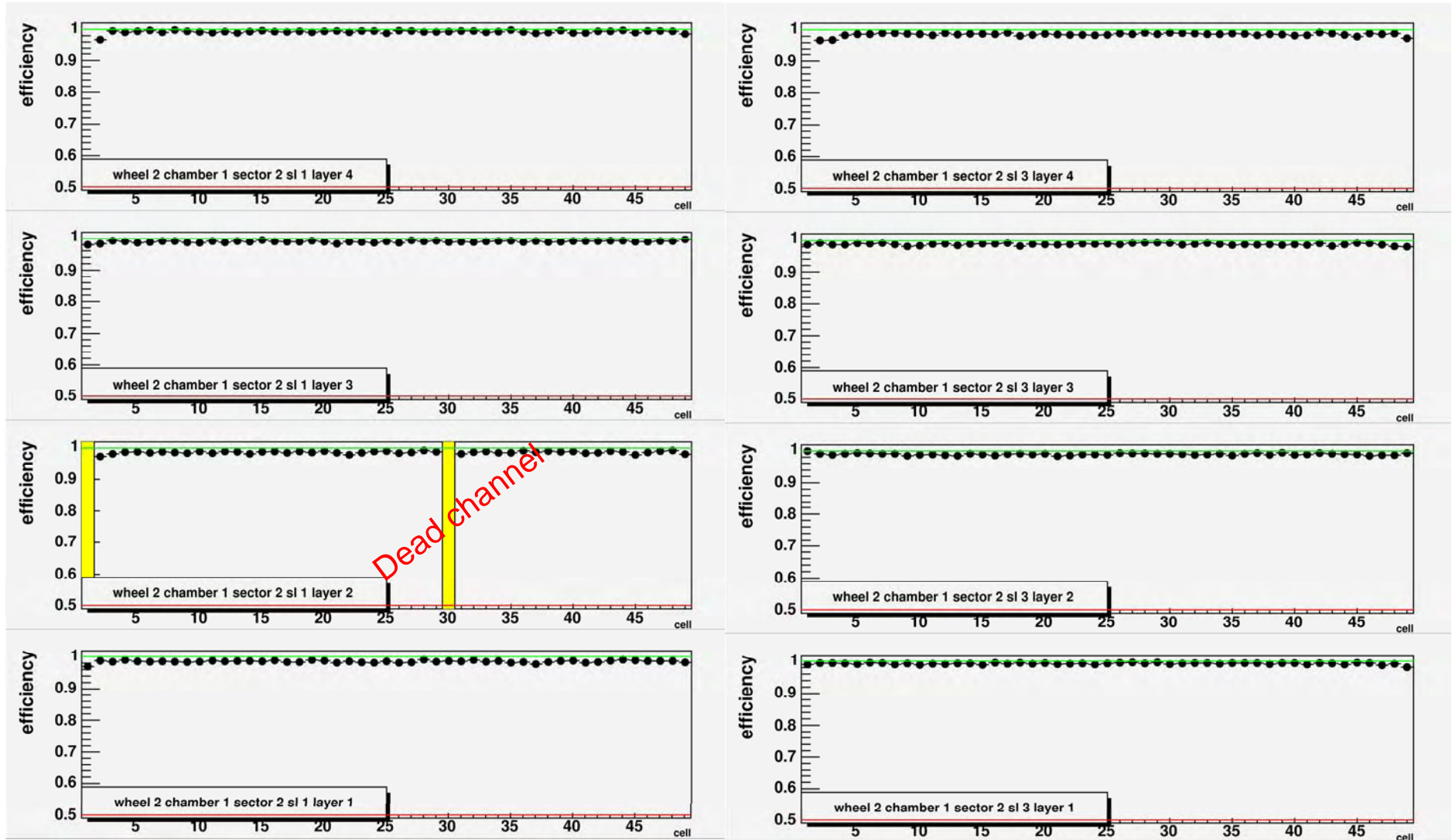
$$\mathcal{E}_c = N_h / N_{\text{track}}$$

where:

Ntrack = number of tracks reconstructed in both Φ superlayers, with at least 5 points (for Φ cells), or in Θ superlayer, with at least 3 points (for Θ cells), and traversing the considered cell.

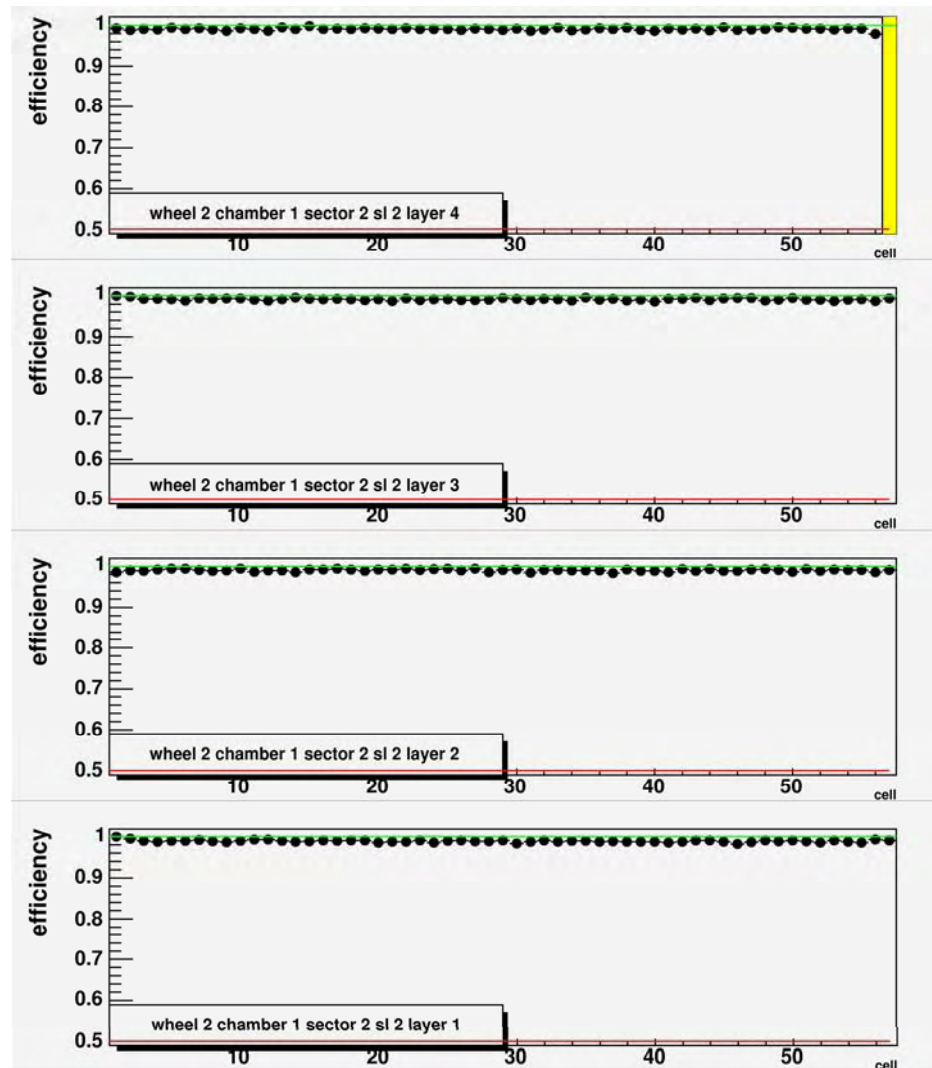
Nh = subset of Ntrack where hits are found within the considered cell or its 2 neighbours.

Example of cell efficiency (Φ sl)



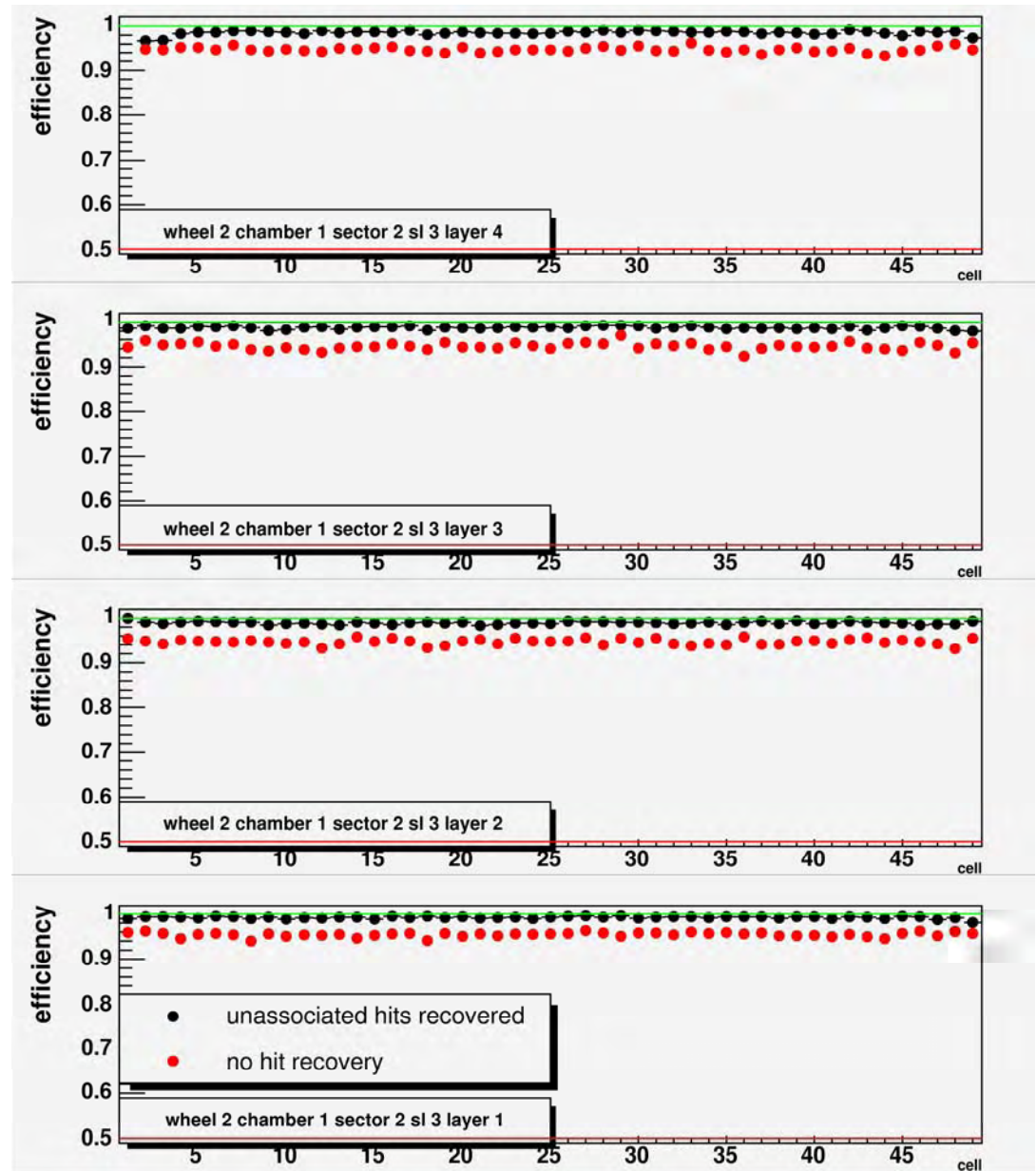
Example of cell efficiency (Θ sl)

Efficiency of
good cells
is usually
> ~ 99%



Effect of recovering unassociated hits

Unassociated hits within ± 1 cell contributes $\sim 5\%$ cell efficiency (mainly delta's)



Local efficiency definitions cont'd

- Layer efficiency:

$$\epsilon_L = N_h / N_{\text{track}}$$

Efficiency of
good layers is
usually $> \sim 98\%$

where:

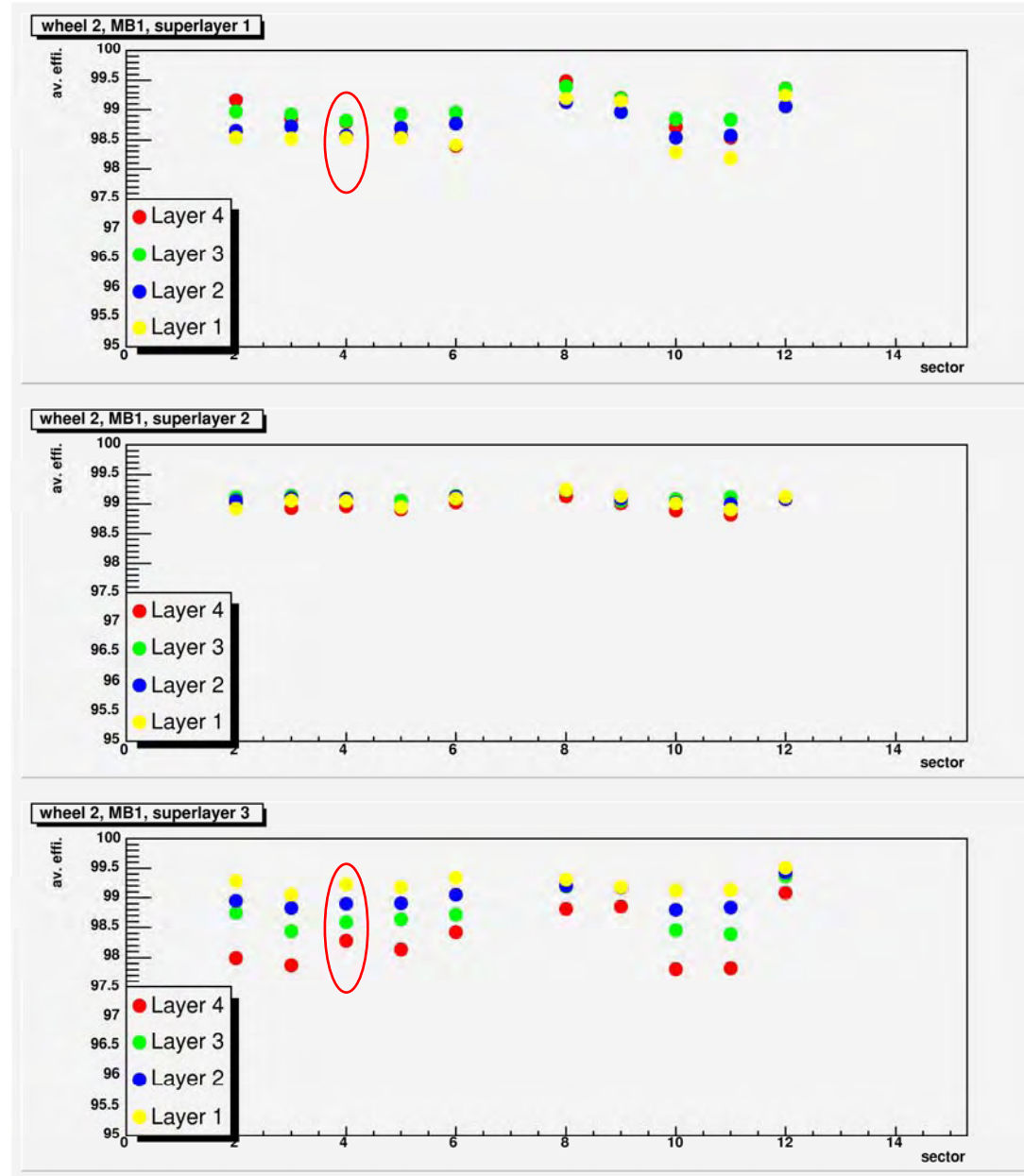
Ntrack = number of tracks reconstructed as before (for Θ and Φ) and traversing the considered layer

Nh = subset of Ntrack where hits are found in the considered layer, within the traversed cell or its 2 neighbours.

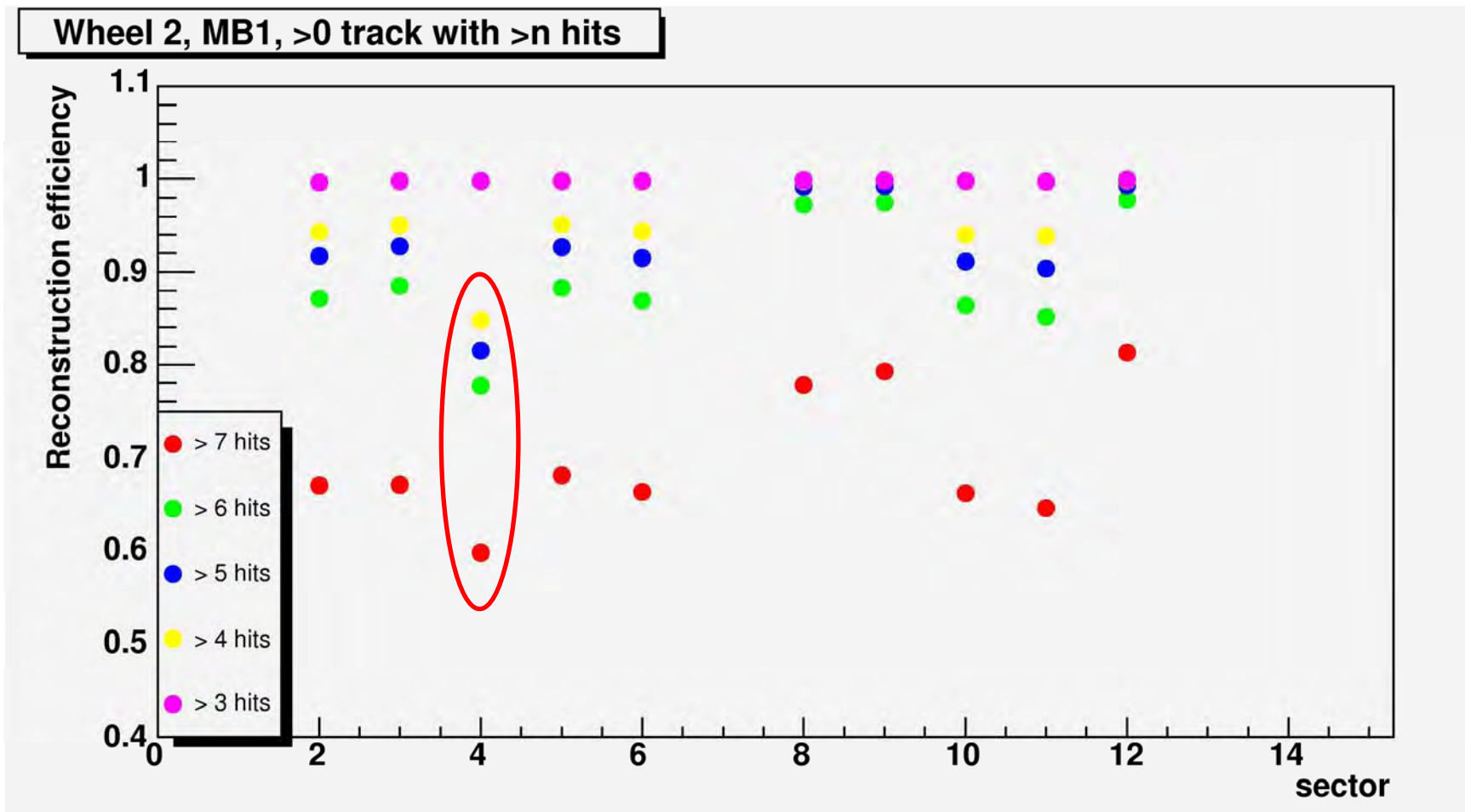
N.B cells with $\epsilon_c < 0.5$ don't contribute to computation.

“Local” efficiency
and “reconstruction”
efficiency give
different and
complementary
information.
e.g. MB1_4 has
normal Loc. Eff.
but poor Rec. Eff.

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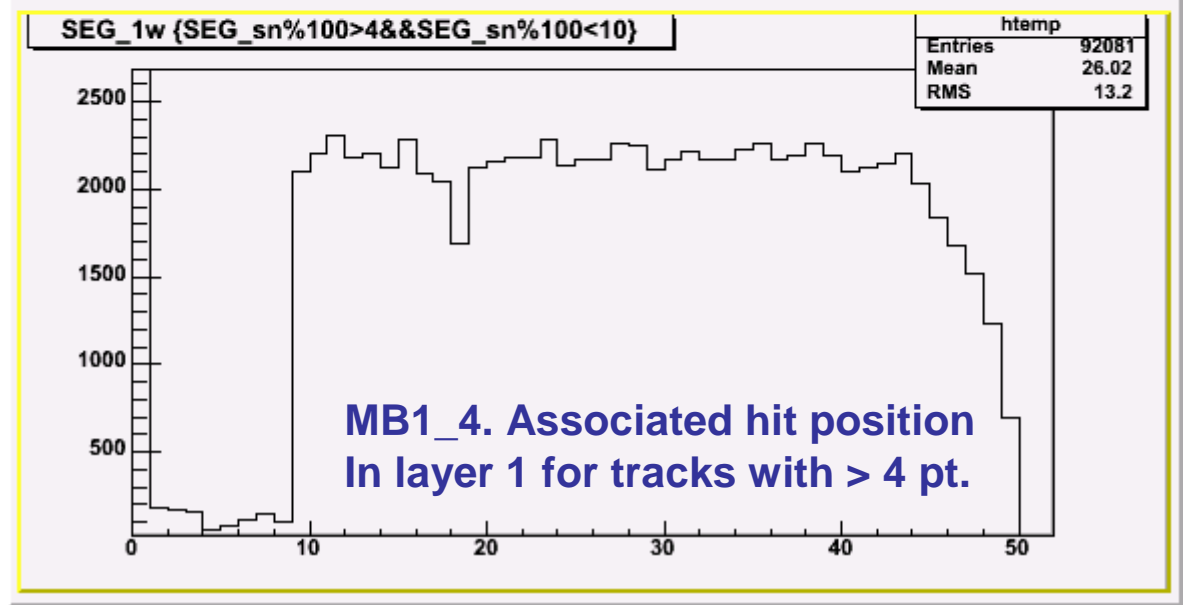
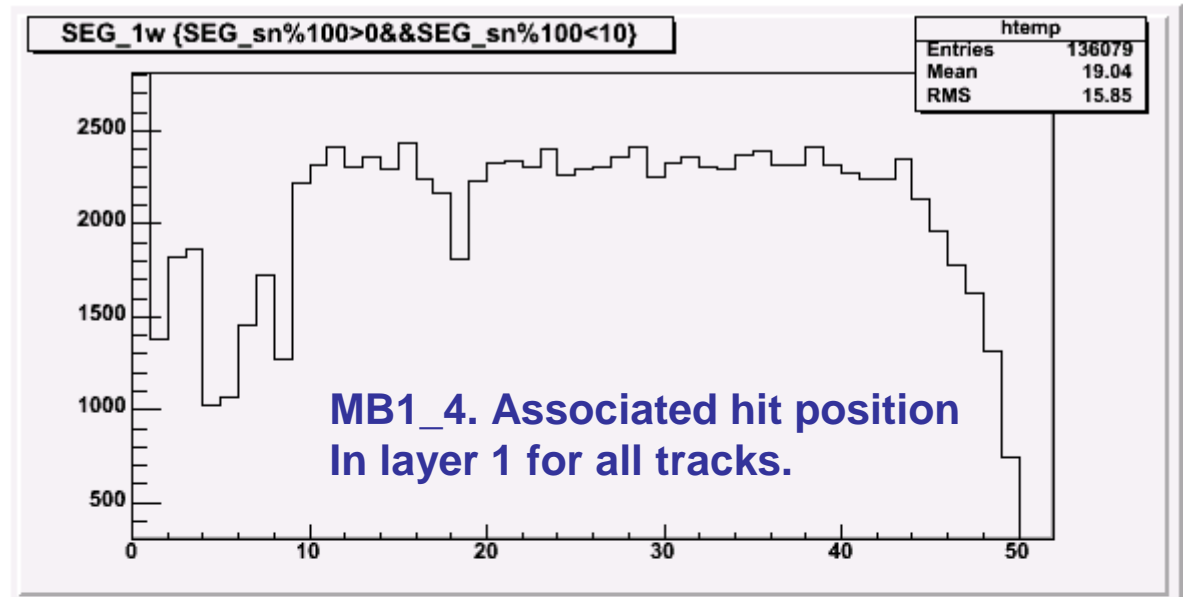


W2-MB1 Reconstruction efficiency



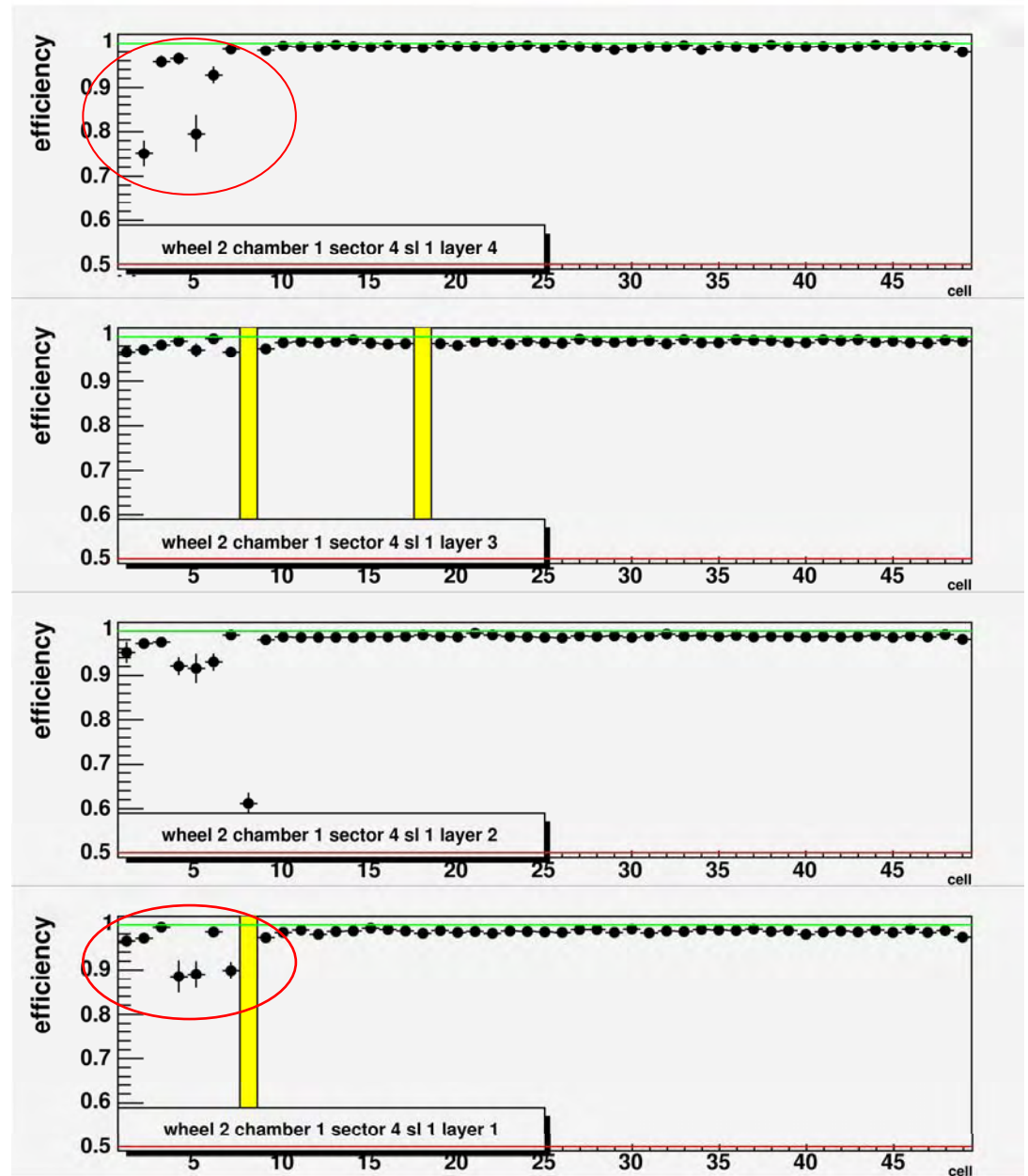
In fact, though raw hit occupancy looks almost “normal”, there is a lack of tracks in the first 8 channels of Φ_1 (wrong hardware connections)

Poor statistics translates to larger errors but not necessarily to lower local efficiency!

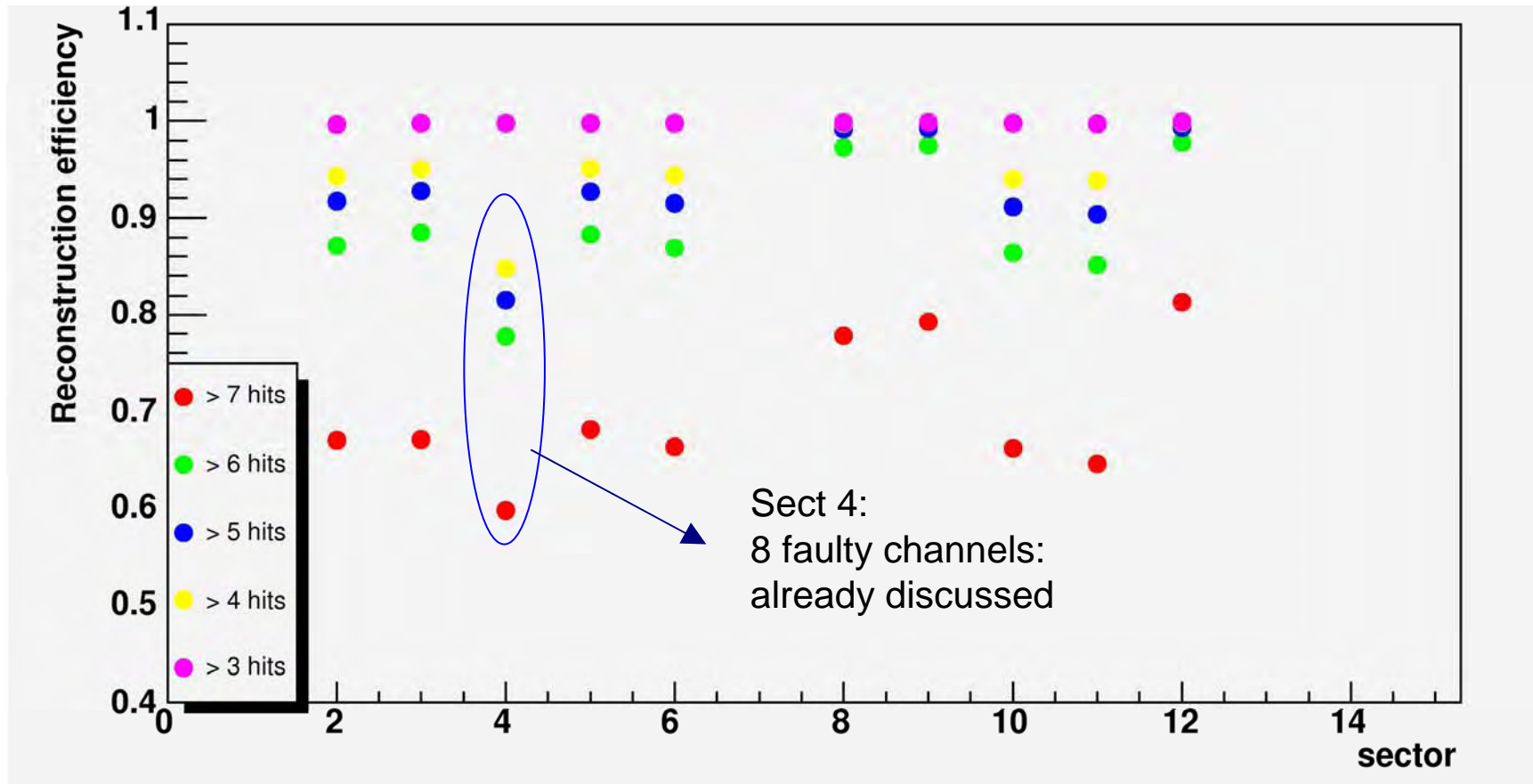


MB1_4

Cell efficiency

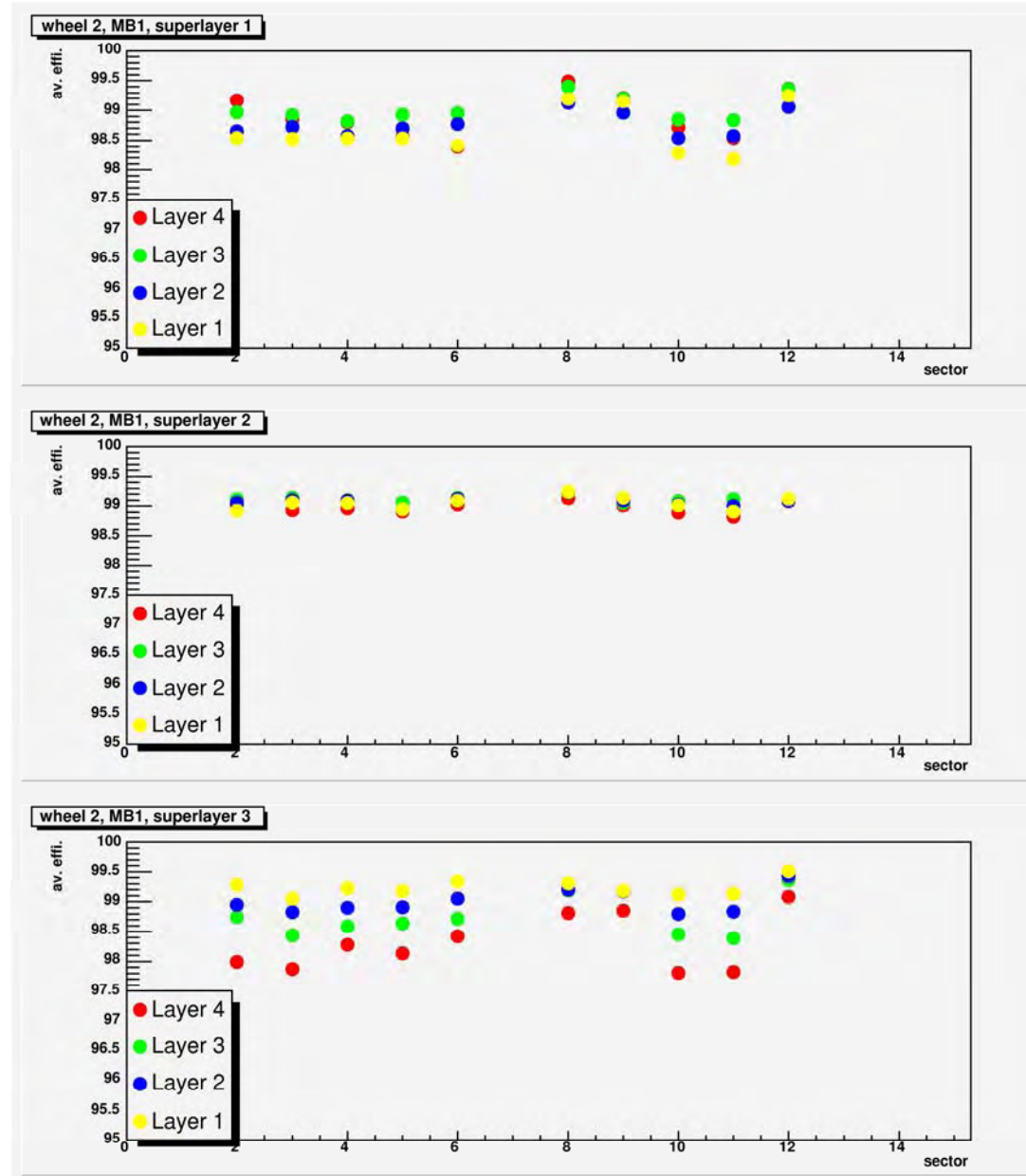


Wheel 2 summary: MB1 reconstruction efficiency



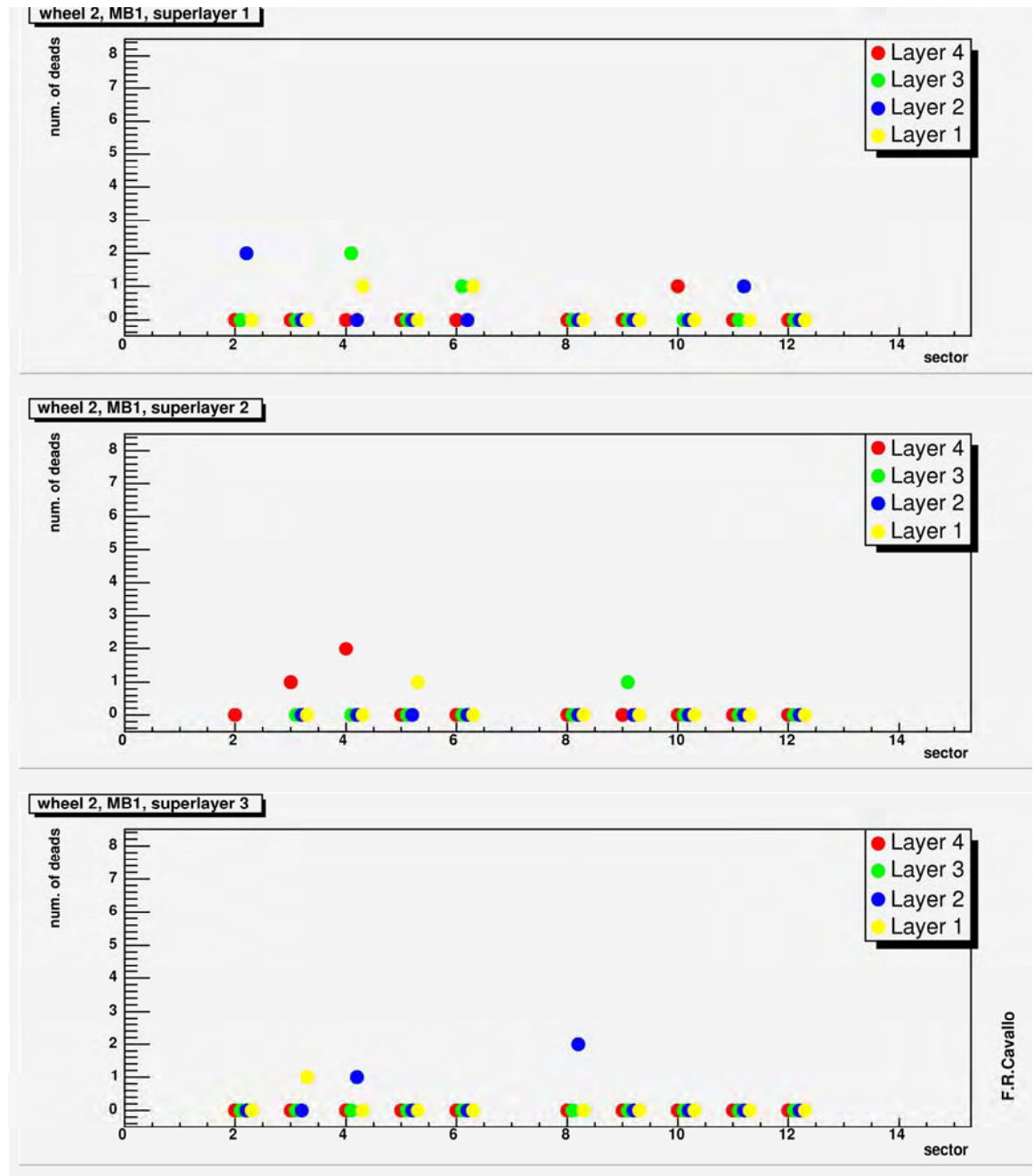
Wheel 2 summary

MB1 layer efficiencies



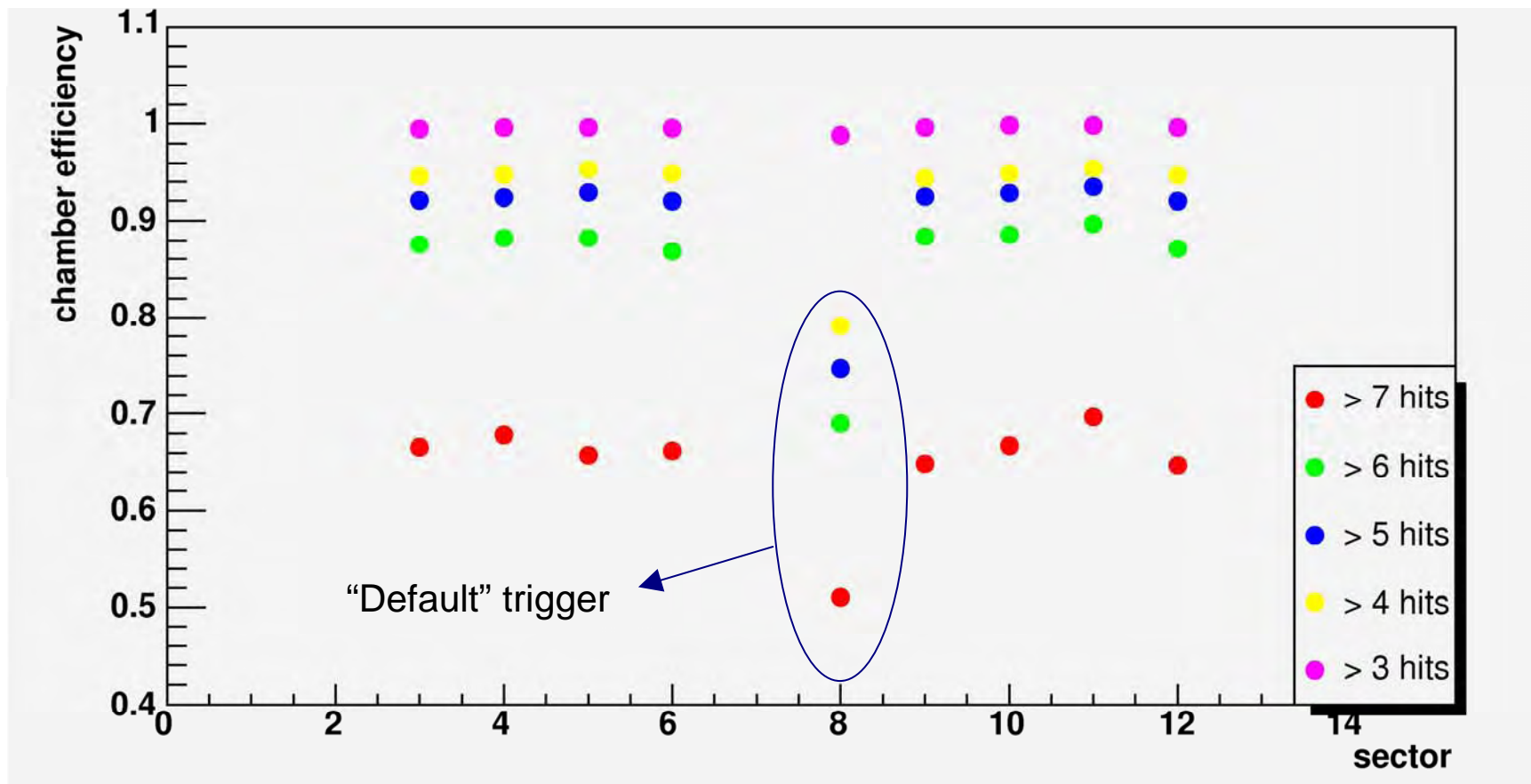
Wheel 2 summary

MB1 number of
dead channels



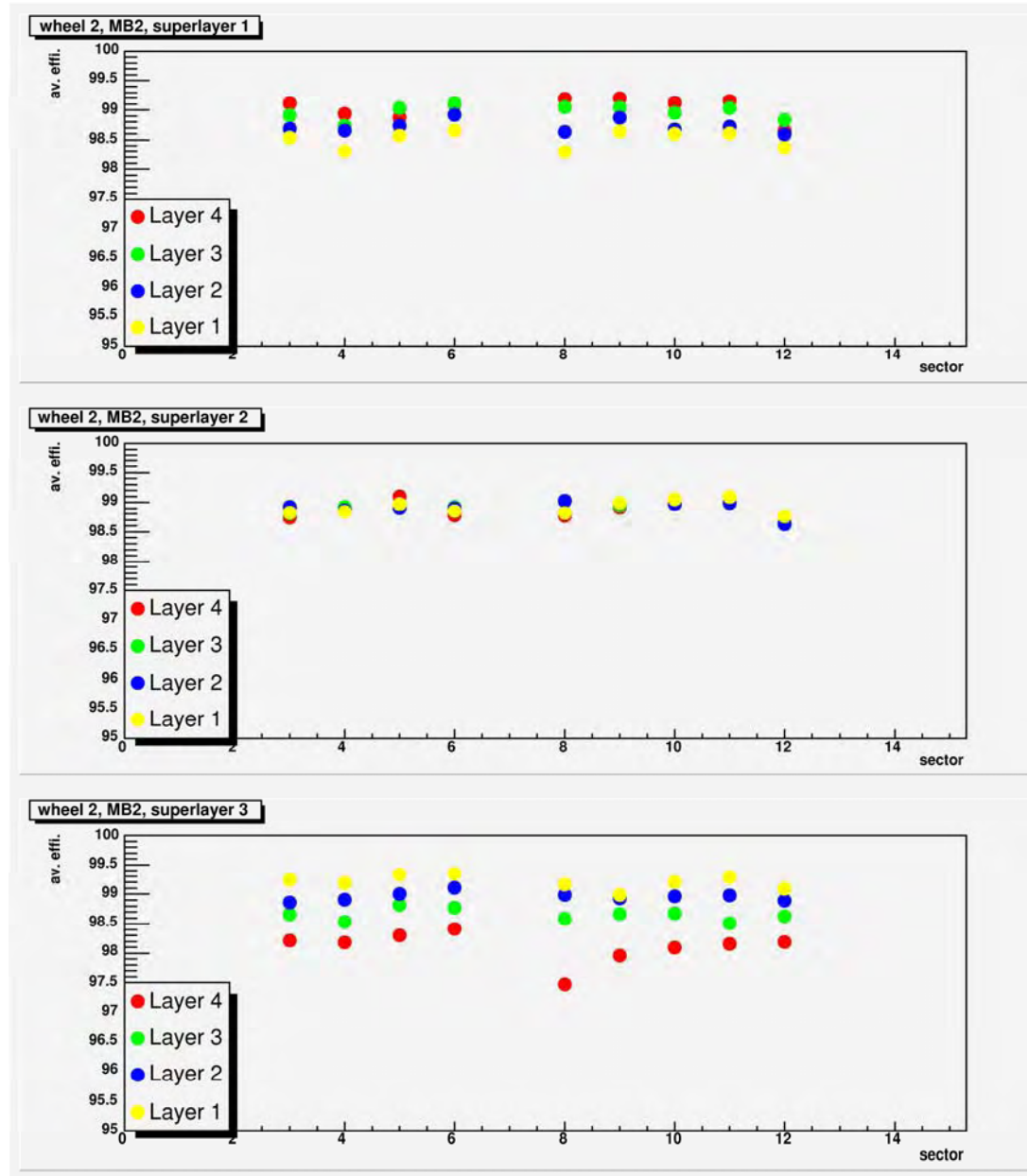
F.R.Cavallo

Wheel 2 summary: MB2 reconstruction efficiency

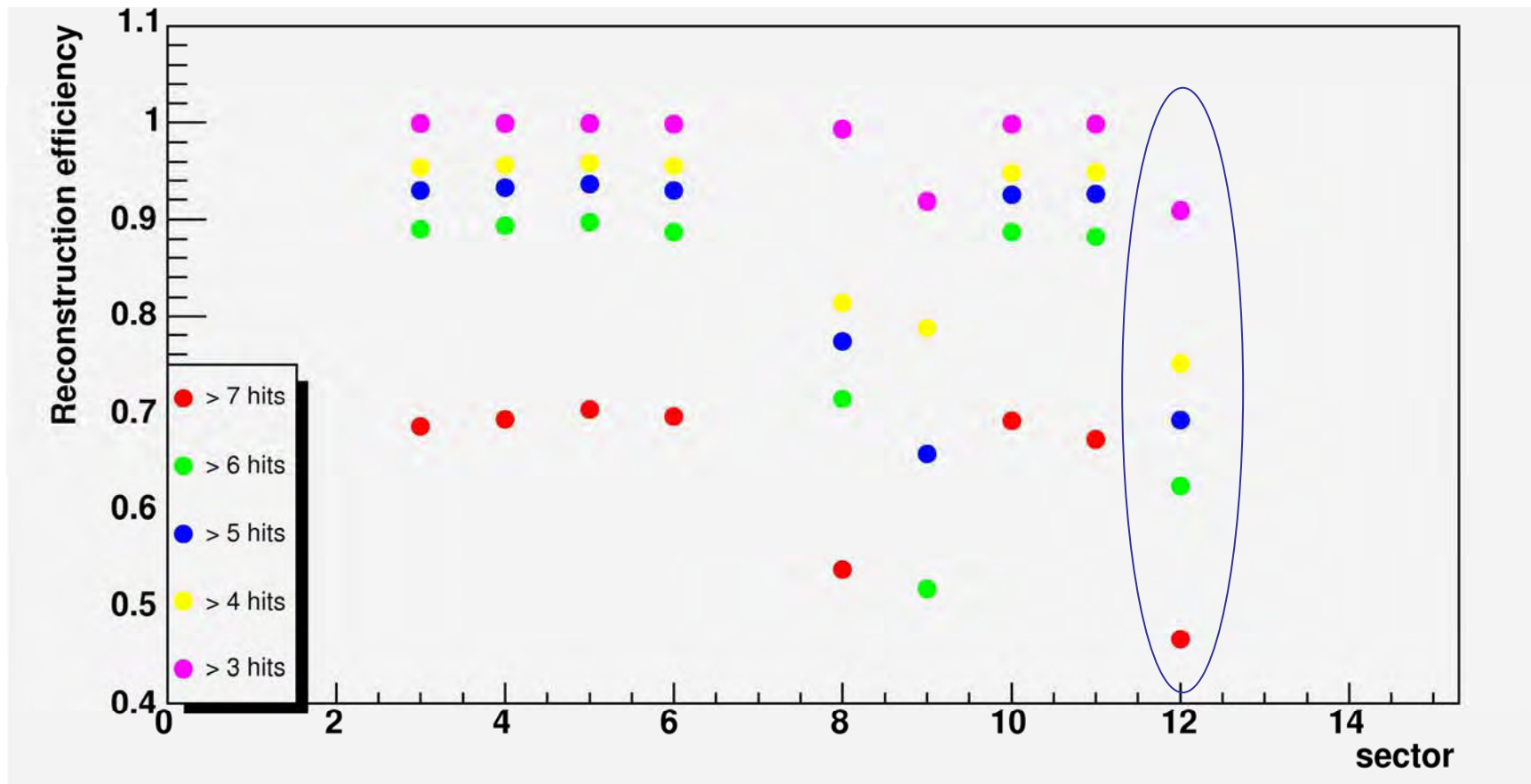


Wheel 2 summary

MB2 layer efficiencies



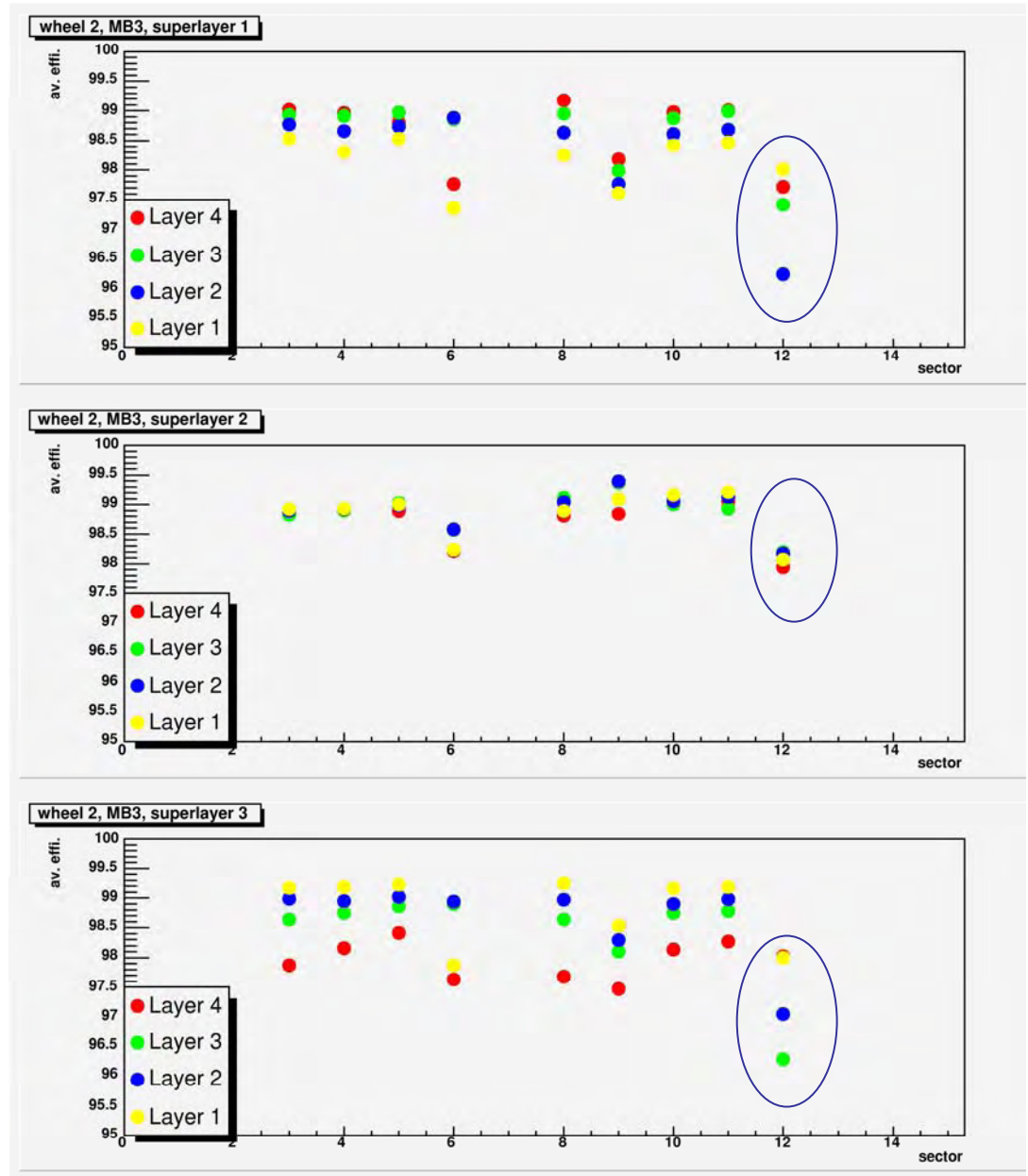
Wheel 2 summary: MB3 reconstruction efficiency



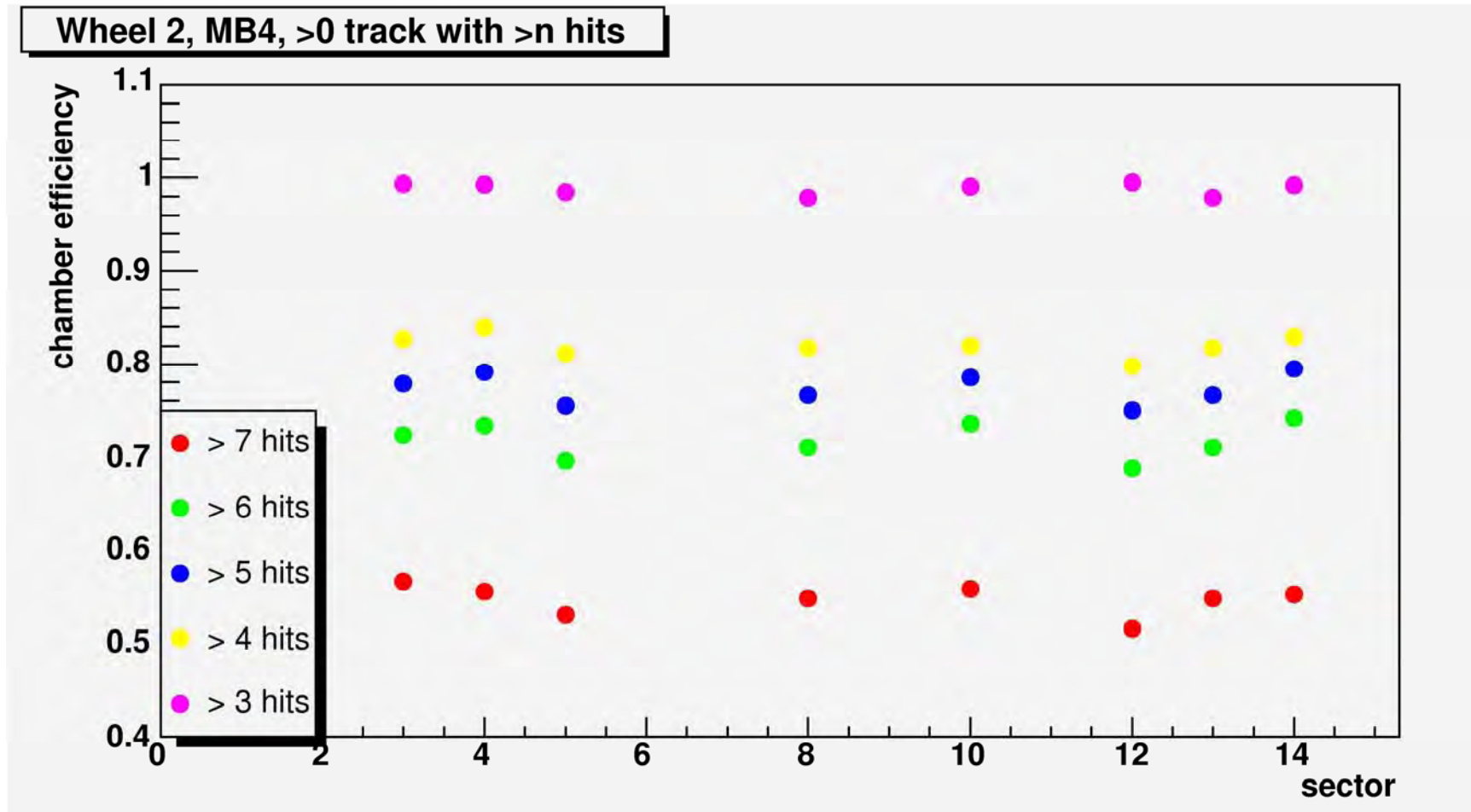
Wheel 2 summary

MB3 layer efficiencies

Sector 12 has a bad
HAnyTheta run and
must be investigated



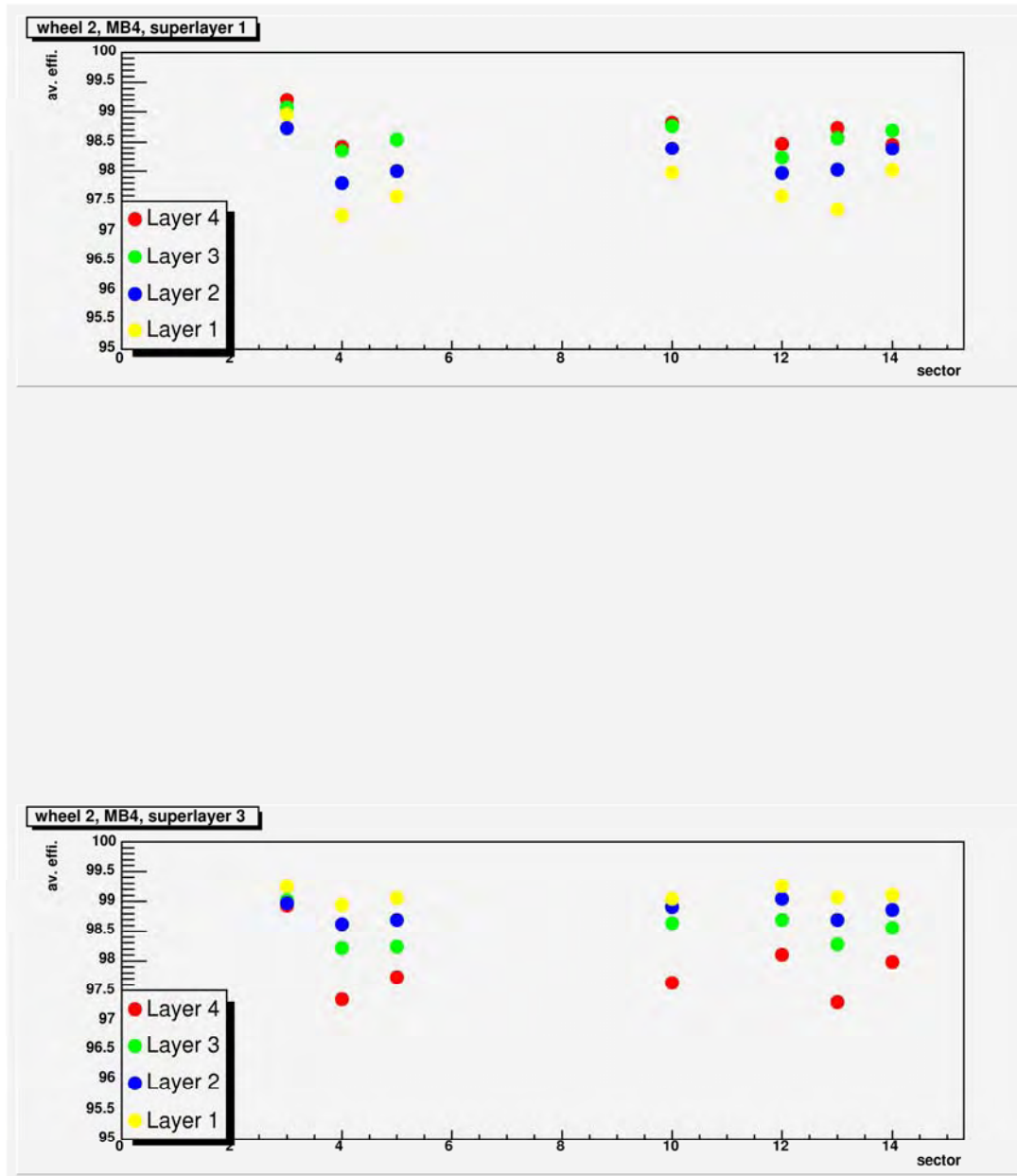
Wheel 2 summary: MB4 reconstruction efficiency



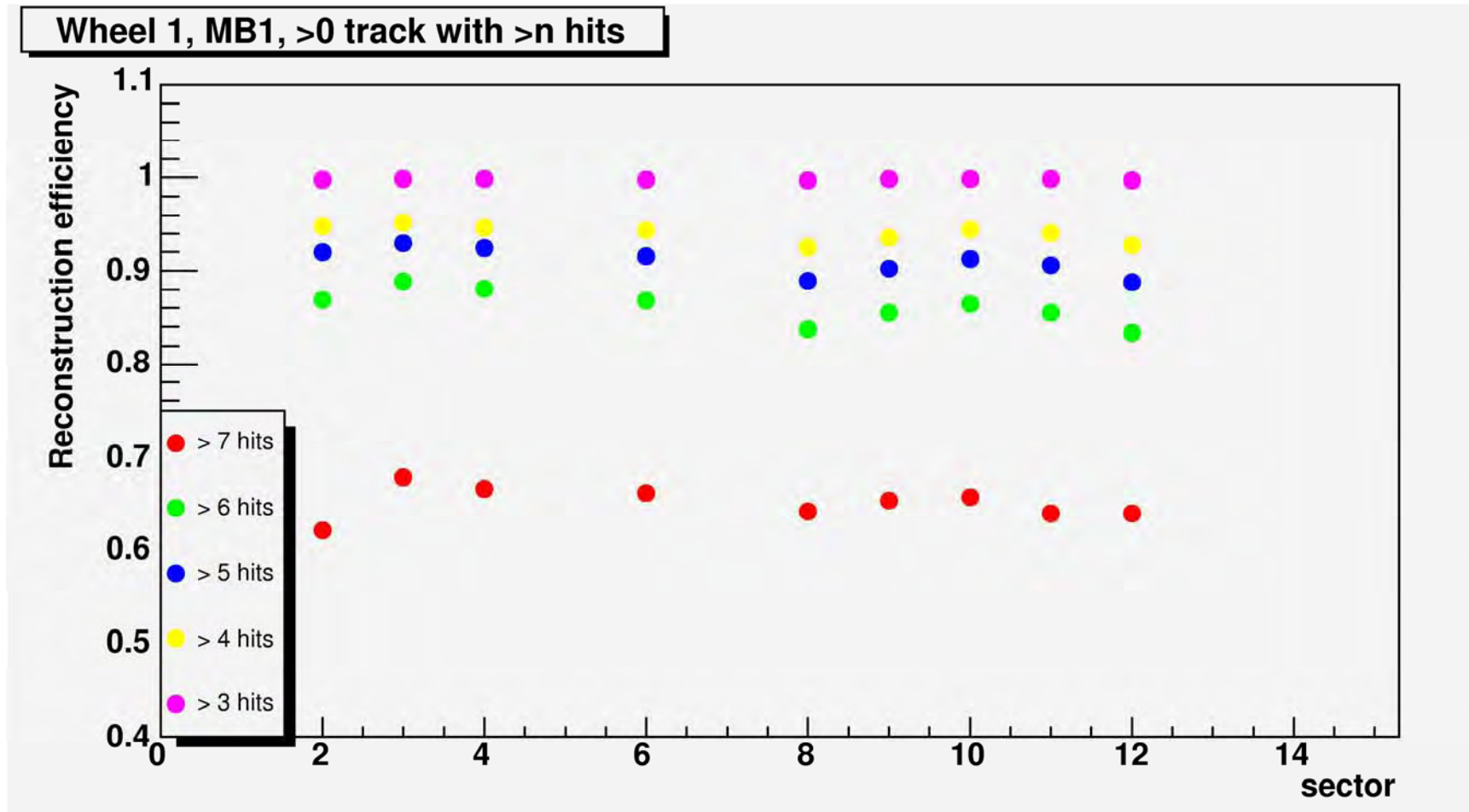
Wheel 2 summary

MB4 layer efficiencies

(a few runs missing)

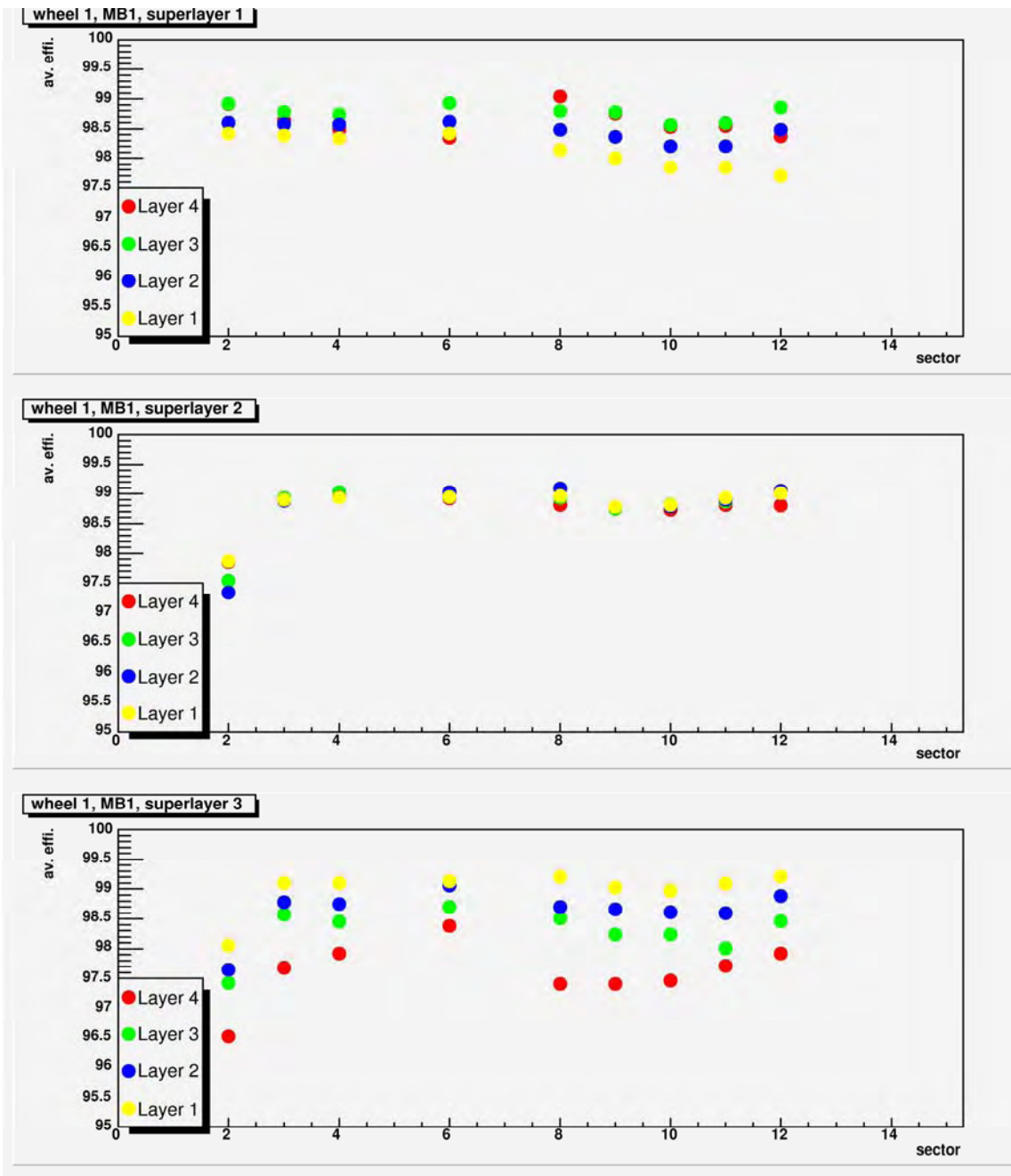


Wheel 1 summary: MB1 reconstruction efficiency

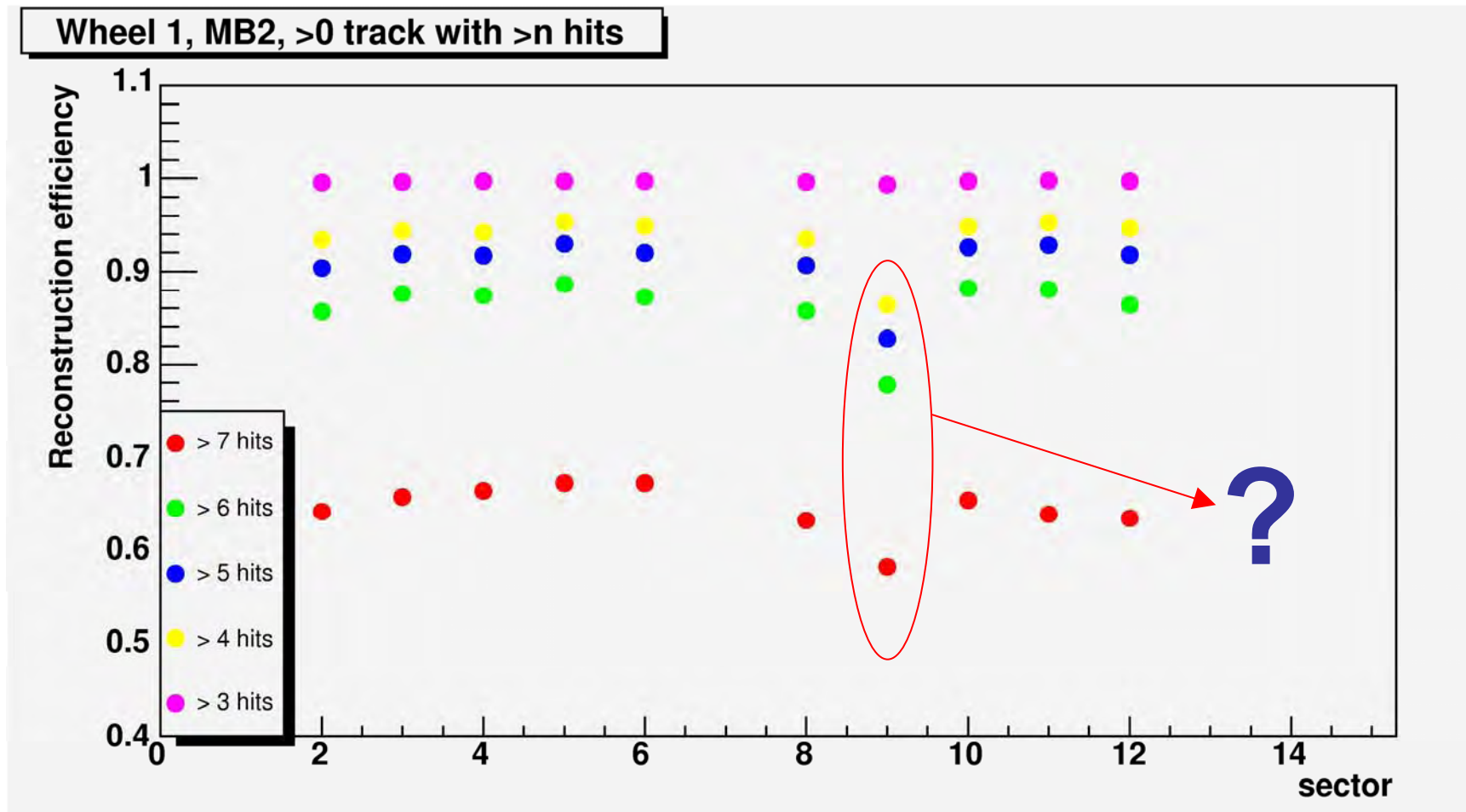


Wheel 1 summary

MB1 layer efficiencies

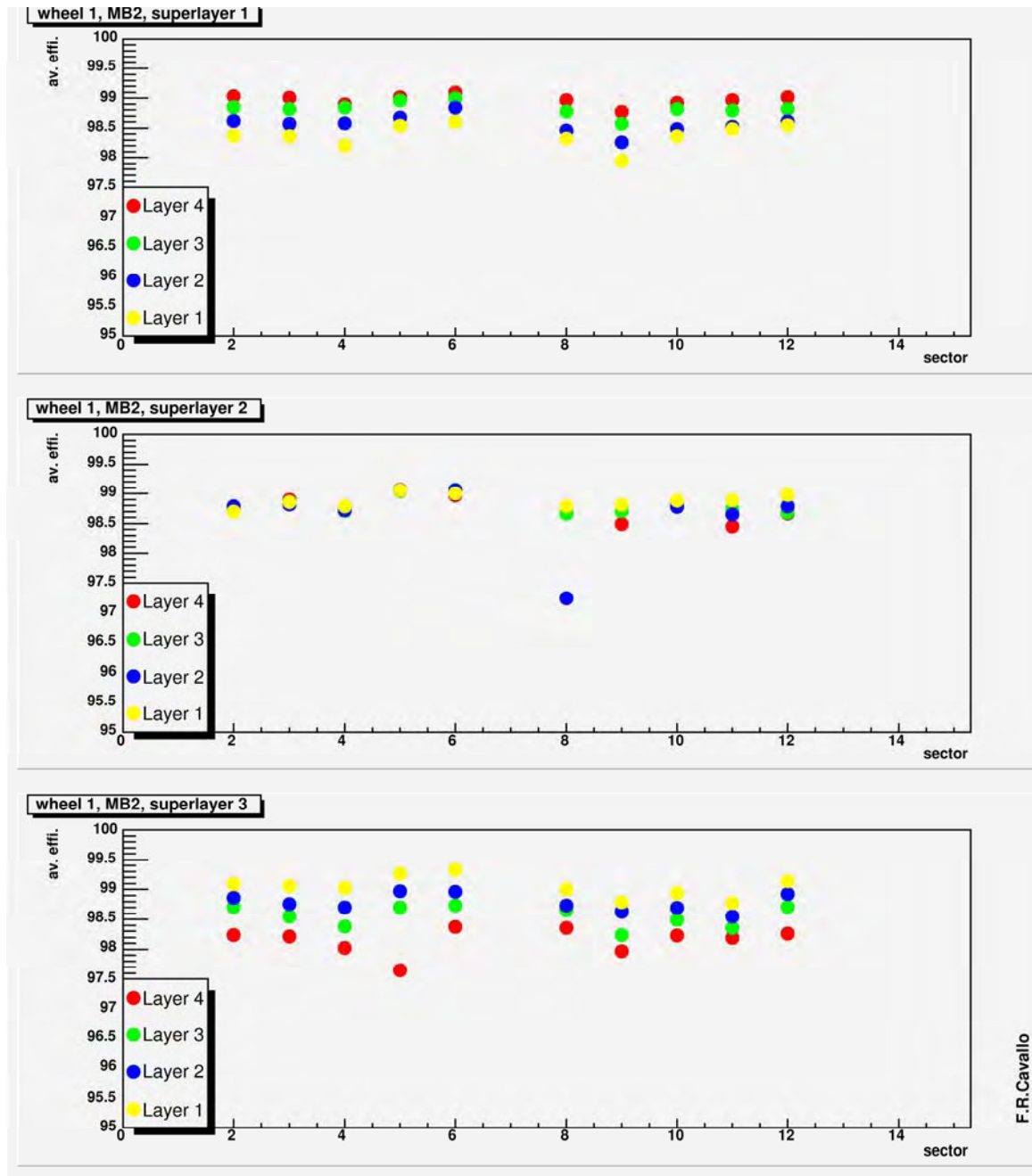


Wheel 1 summary: MB2 reconstruction efficiency



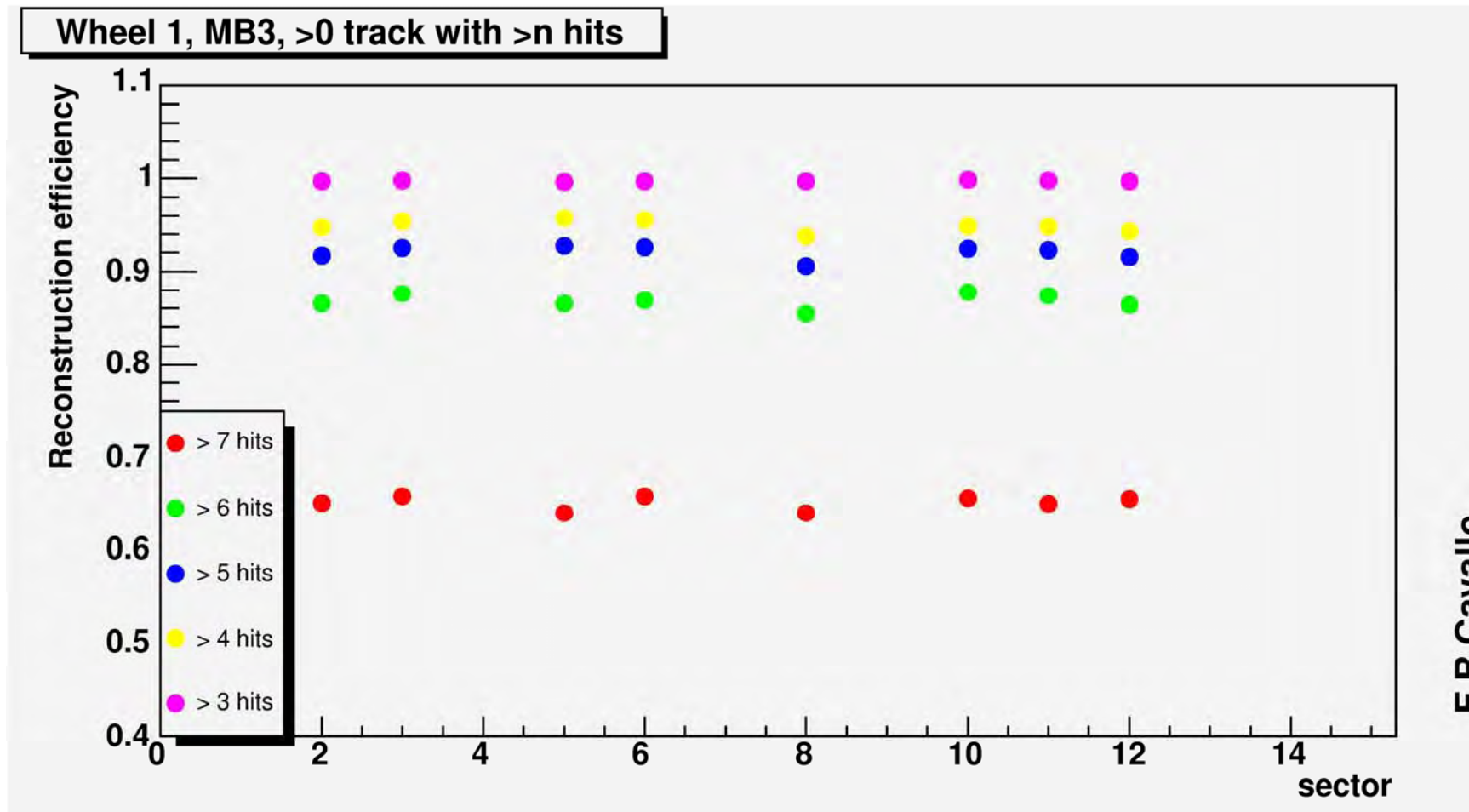
Wheel 1 summary

MB2 layer efficiencies



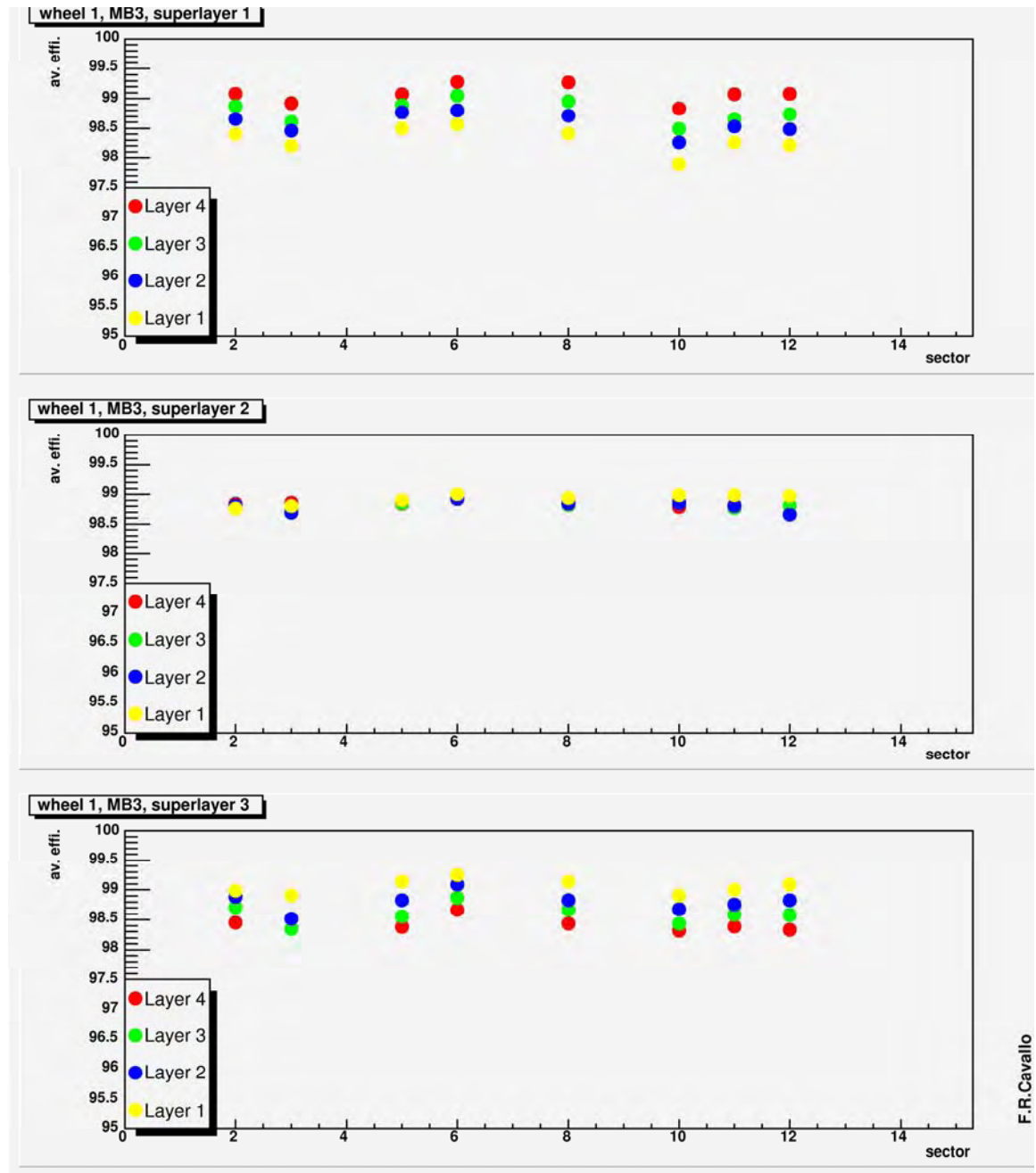
F.R.Cavallo

Wheel 1 summary: MB3 reconstruction efficiency

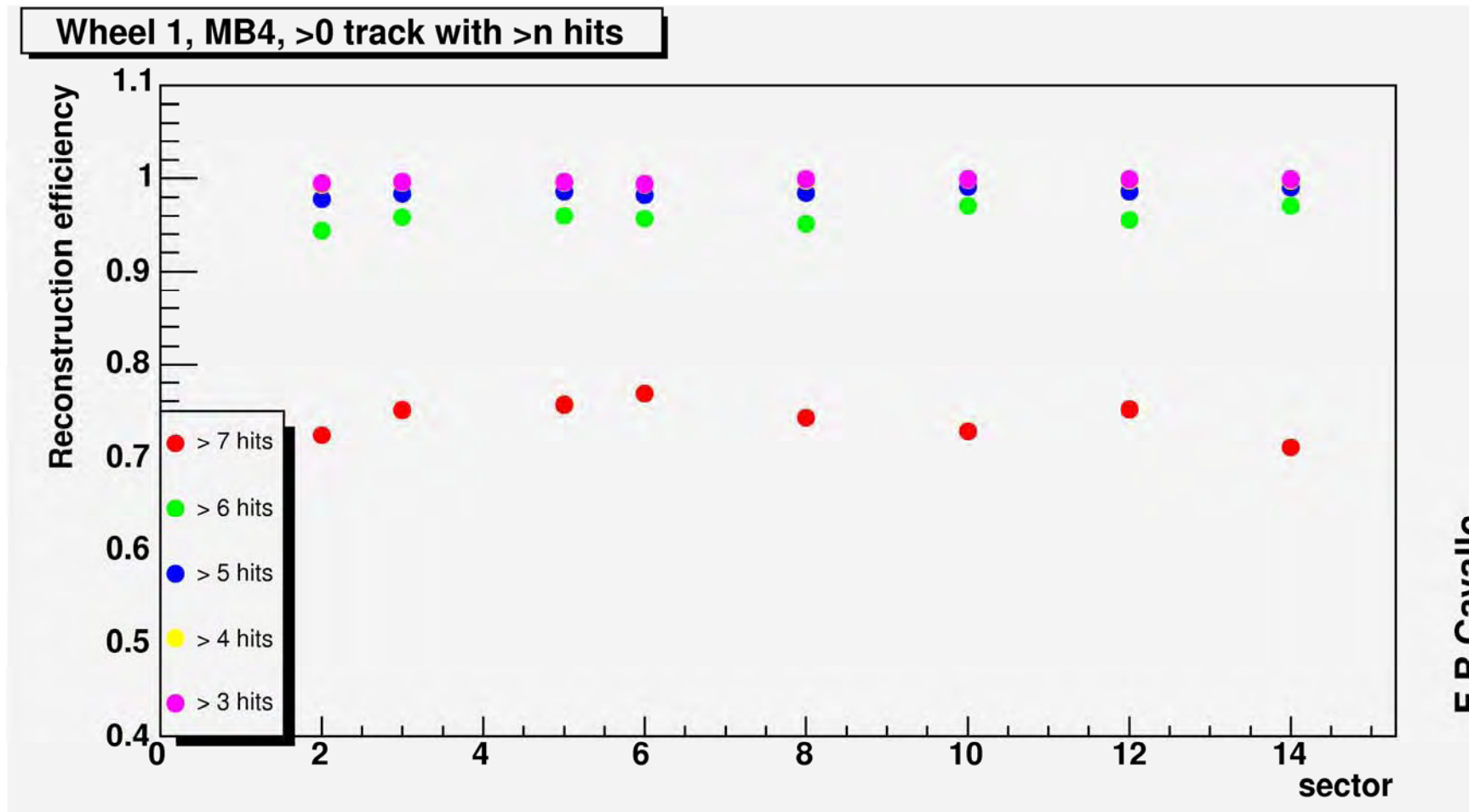


Wheel 1 summary

MB3 layer efficiency



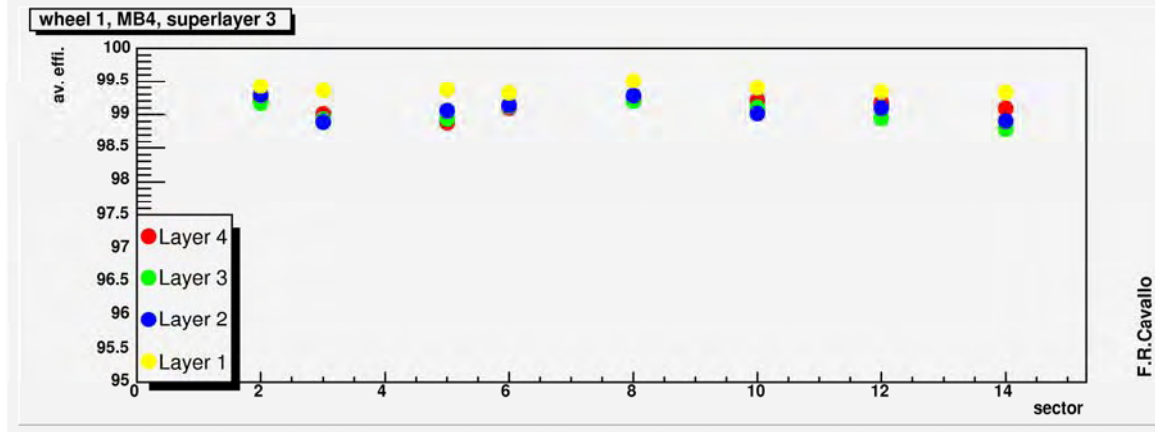
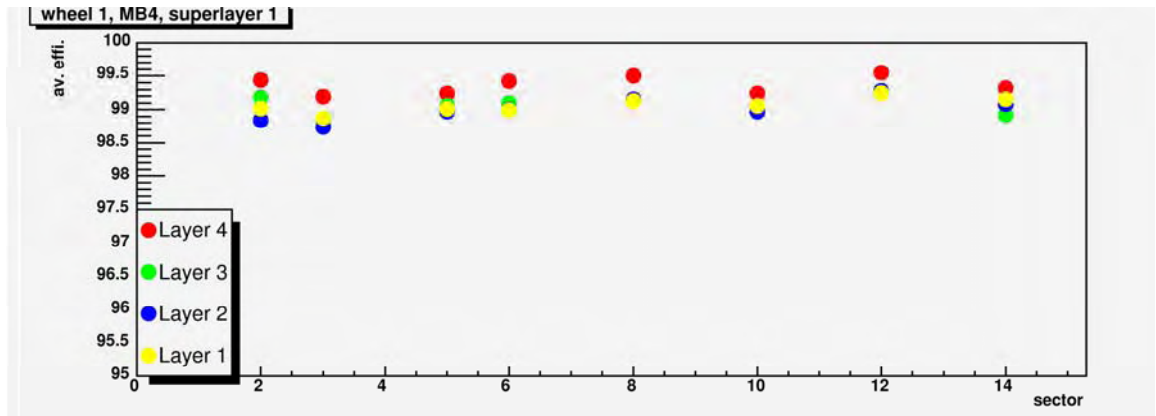
Wheel 1 summary: MB4 reconstruction efficiency



Wheel 1 summary

MB4 layer efficiencies

(a few runs missing)



Ongoing:

- A few chambers haven't been analysed yet.
(Some runs were missing from runlist and just recovered - thanks Kerstin - from paper logbook)
- For a few chambers only a “default” trigger run exists: they need a special treatment in order to suppress the fake triggers and the apparent loss of Reconstruction Efficiency
- The results could be included in the commissioning web pages and made available to everybody

Ongoing cont'd

- Compute local efficiency of a SL, using tracks reconstructed in the other one (make SL's independent of each other)
- Compute Θ efficiency using no Θ trigger runs (e.g. HHand HL)
- Fine study of efficiency vs drift distance and vs track inclination within each run.
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Conclusions

- Local (cell and layer) efficiencies and track reconstruction efficiencies have been computed for (most of) the chambers installed in W2 and W1
- The results are consistent with the trigger logic applied (high with HAnyTheta, higher with HHandHL, lower with uncorrelated trigger) and independent of track inclination (sector)
- We shall be able to evaluate trigger efficiency using cosmic Monte Carlo and our well tested trigger emulator