

Effect of Dead Channels on the DTBX LV1 Trigger

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- Dead drift tubes in the superlayers
- Dead BTIs
- Effect on the Local Trigger, DTBX and Global Muon Trigger (GMT)

Studied with ORCA 8_7_3 and single muons in the Pt range 3 - 100 GeV

Effect of Dead Wires on the DTBX Trigger

So far a list of cells with problems is available only for wheels +1 and +2, excluding all chambers from sector 1 and 7 (the horizontal diameter of the wheel).

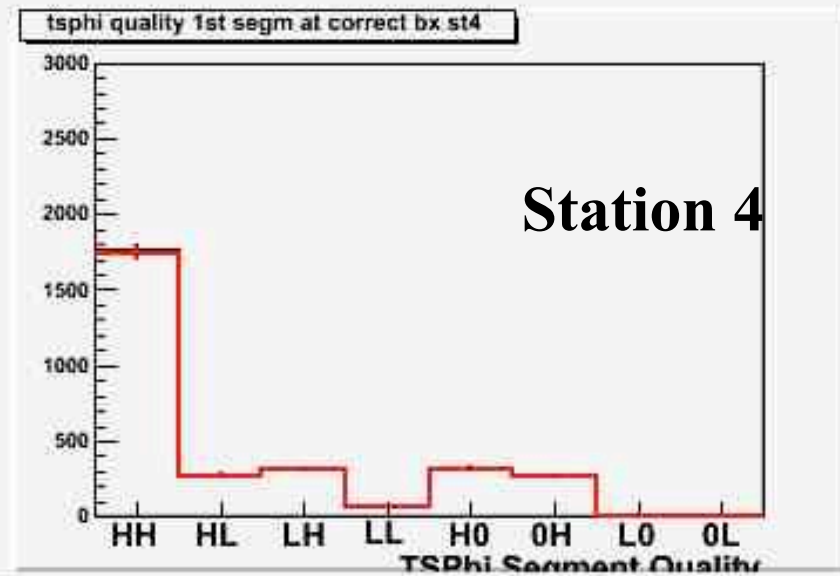
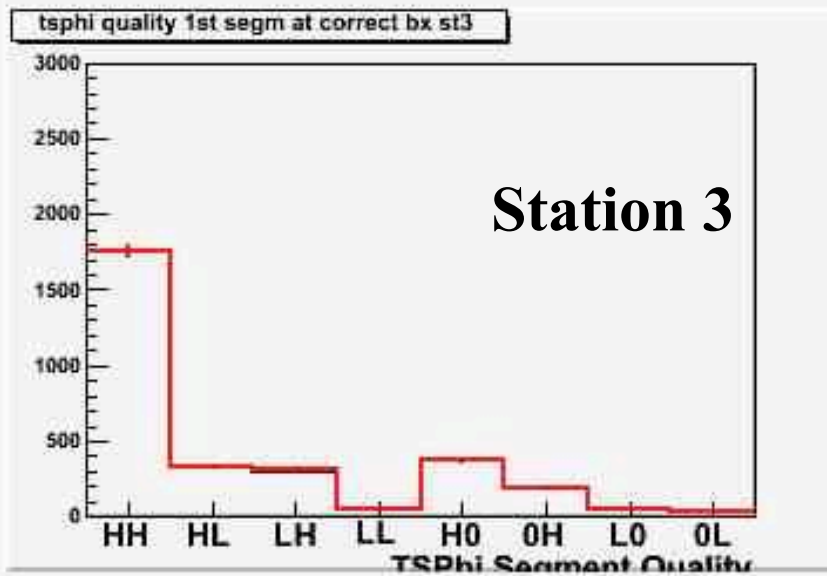
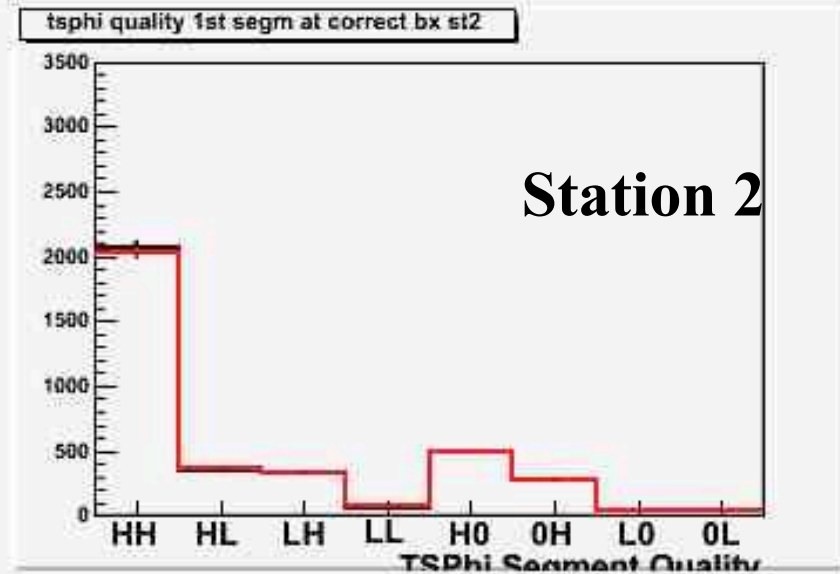
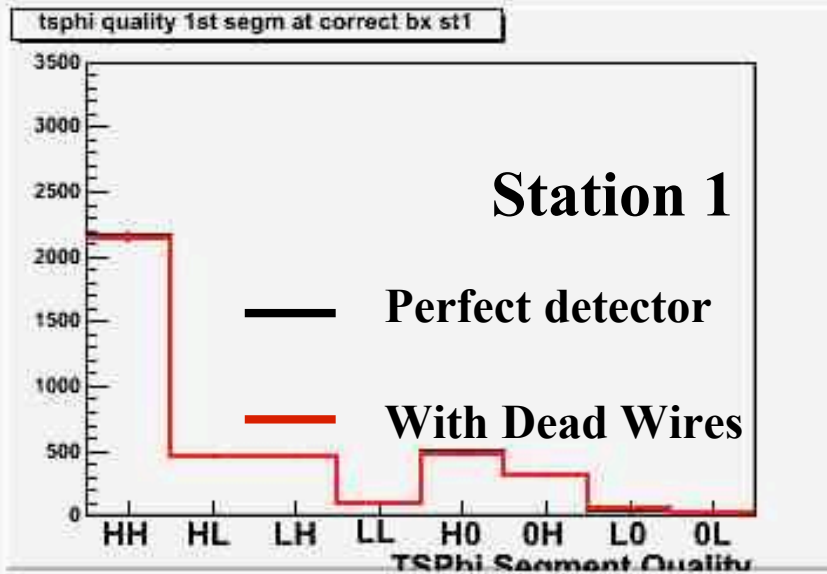
Problems include broken wires, big currents, dead channels, sparks, strip and I-beam problems.

Of the order of 100 cells with some kind of problem, over 2 wheels. It corresponds to ~ 0.5 dead cells/SL.

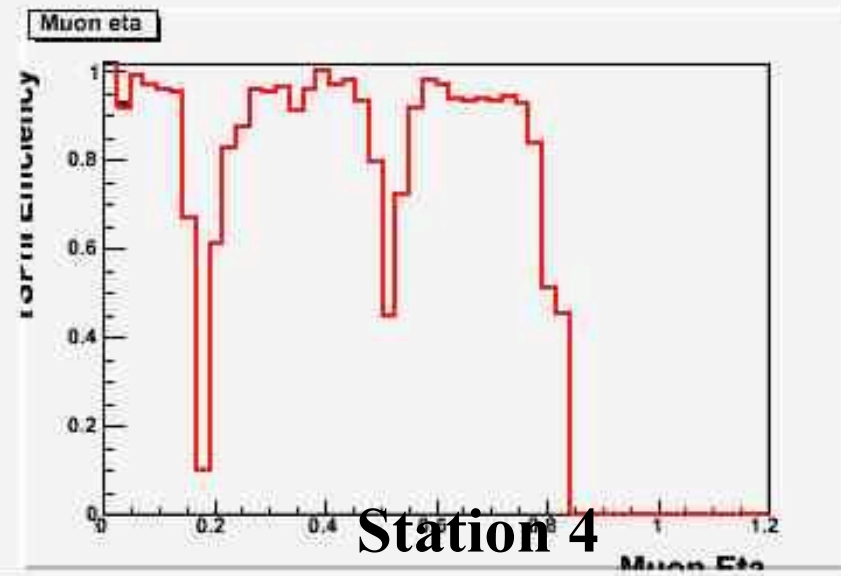
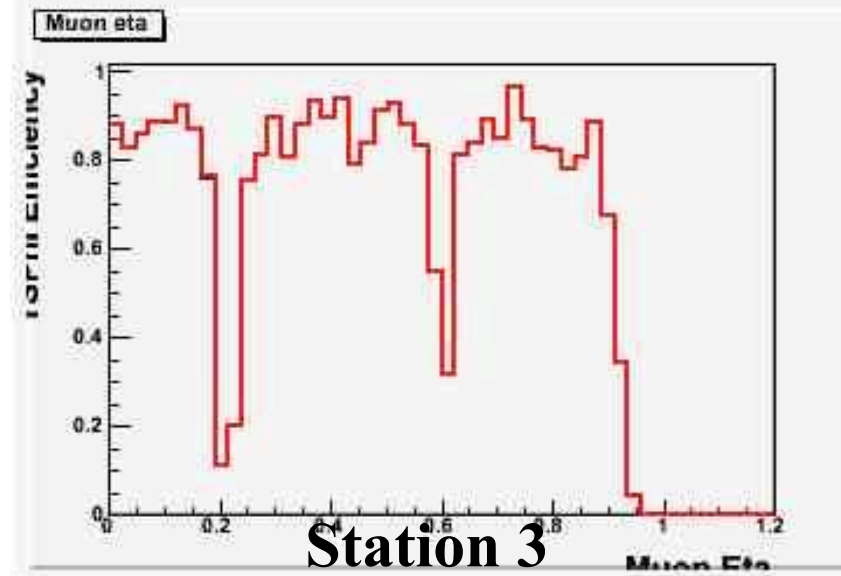
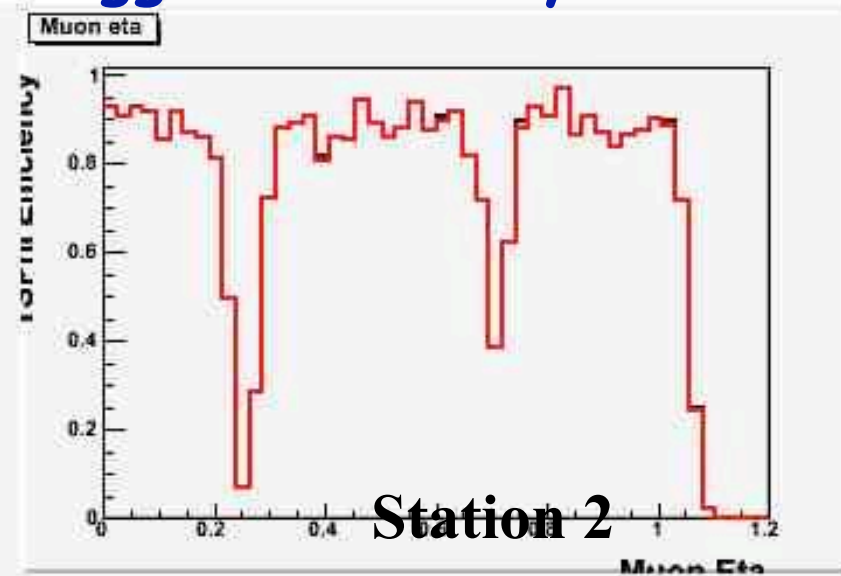
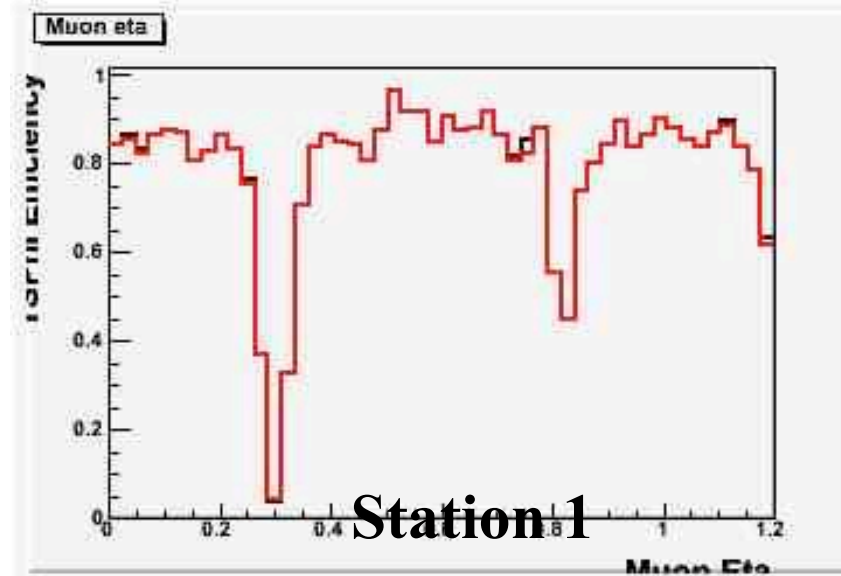
I assumed all of them as dead cells (i.e. the worst case)

I also assumed that the same pattern of dead cells will occur also in the other wheels of the detector.

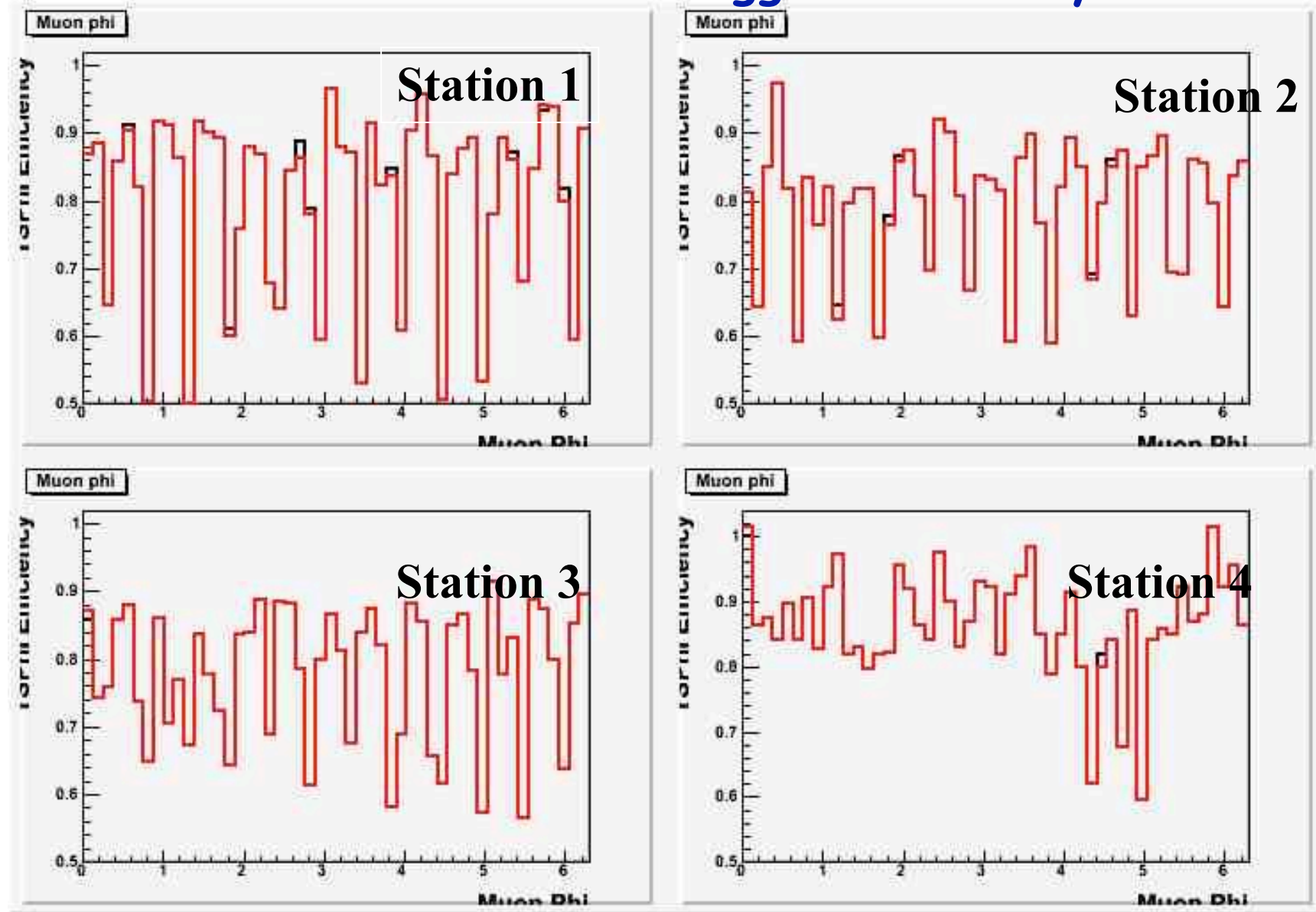
Dead Wires: Quality of the Local Triggers



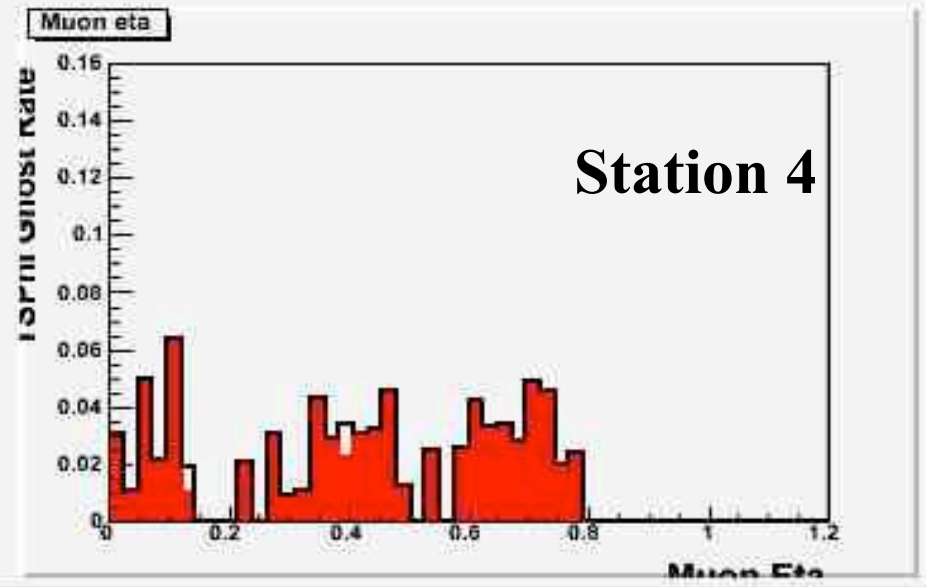
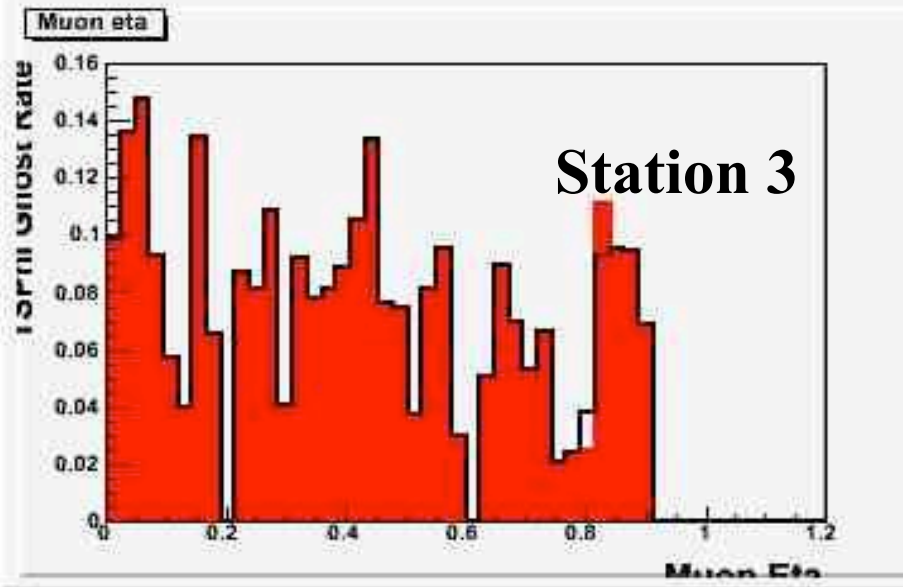
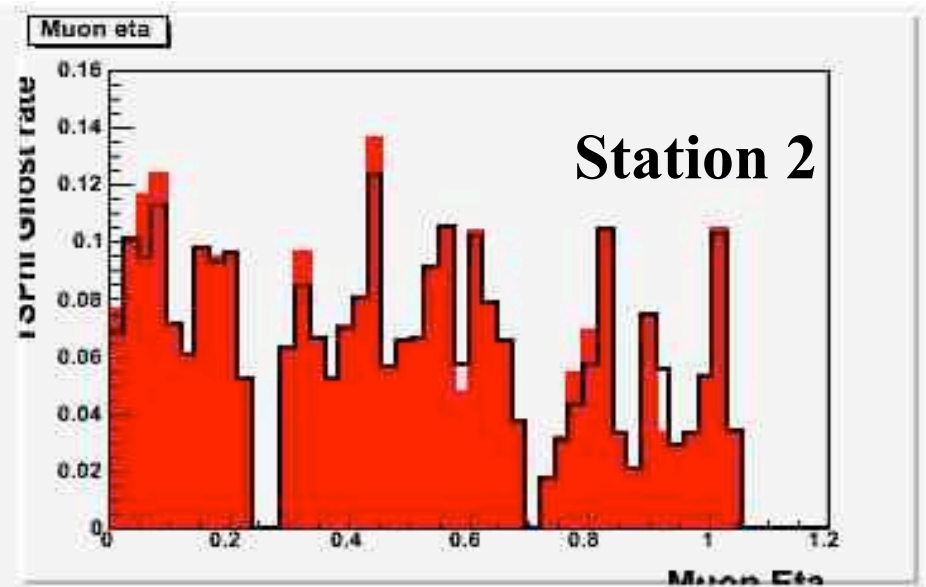
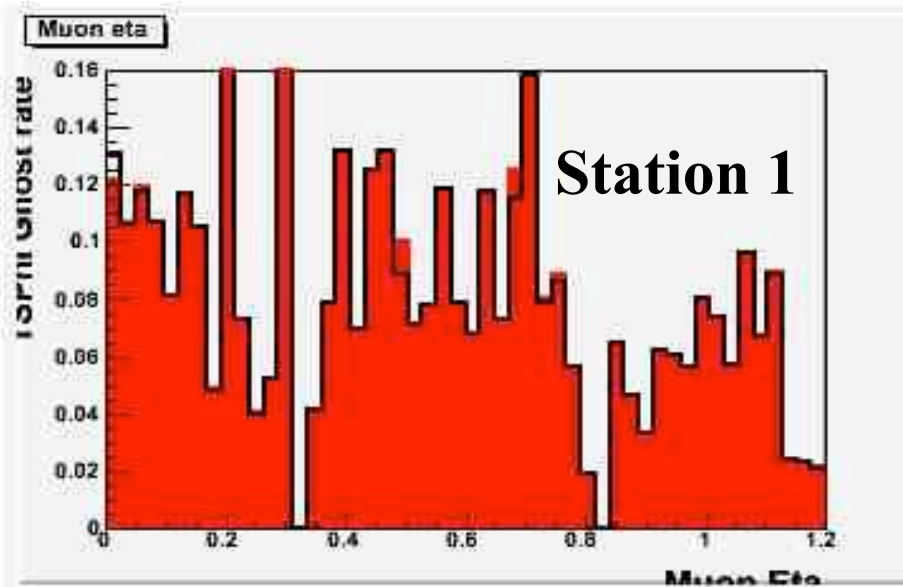
Dead Wires: Local Trigger Efficiency vs η



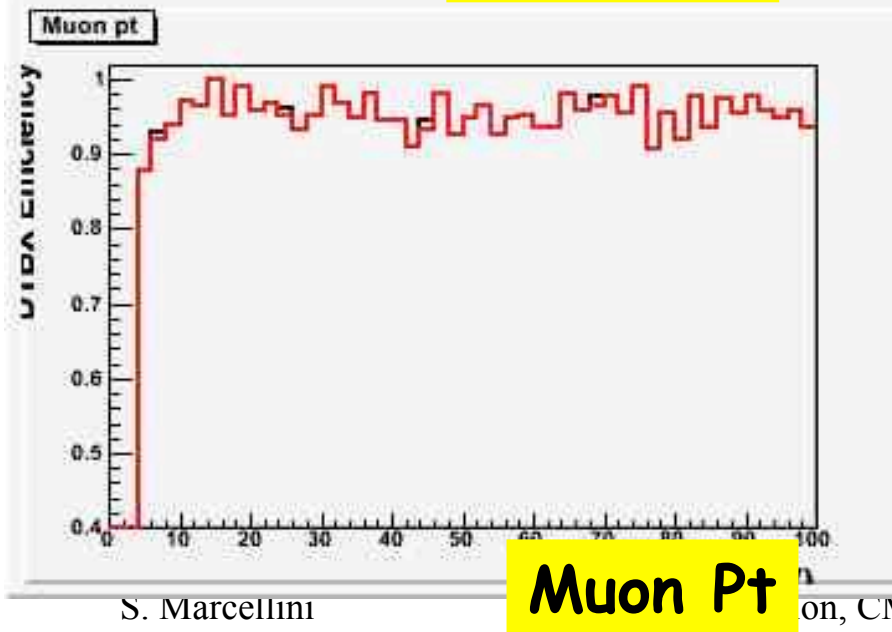
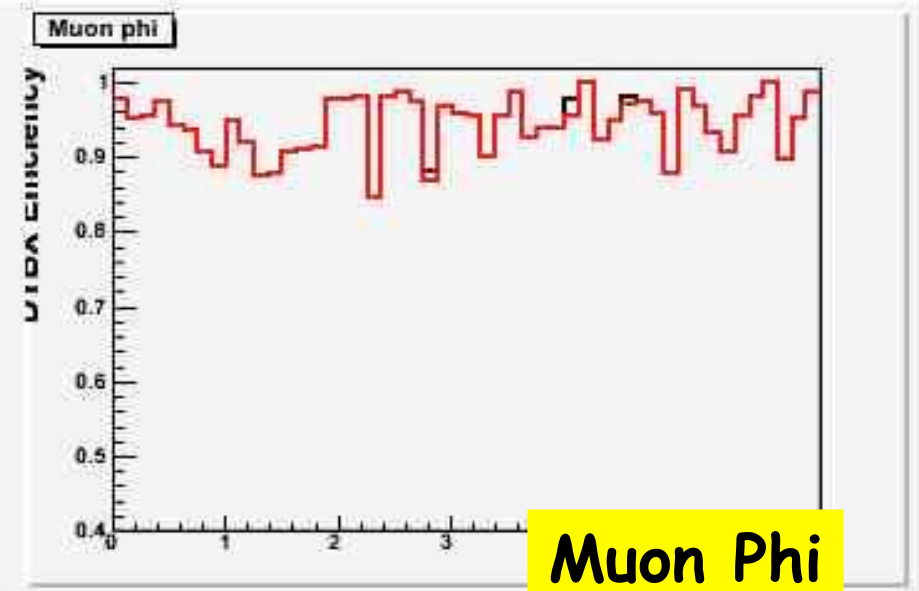
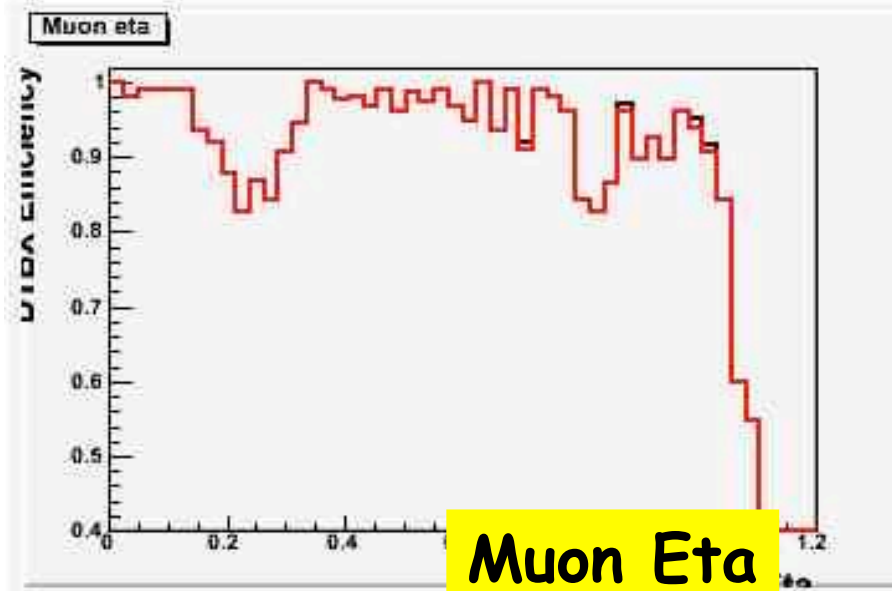
Dead Wires: Local Trigger Efficiency vs ϕ



Dead Wires: Local Trigger Ghost Rate at Correct BX vs η

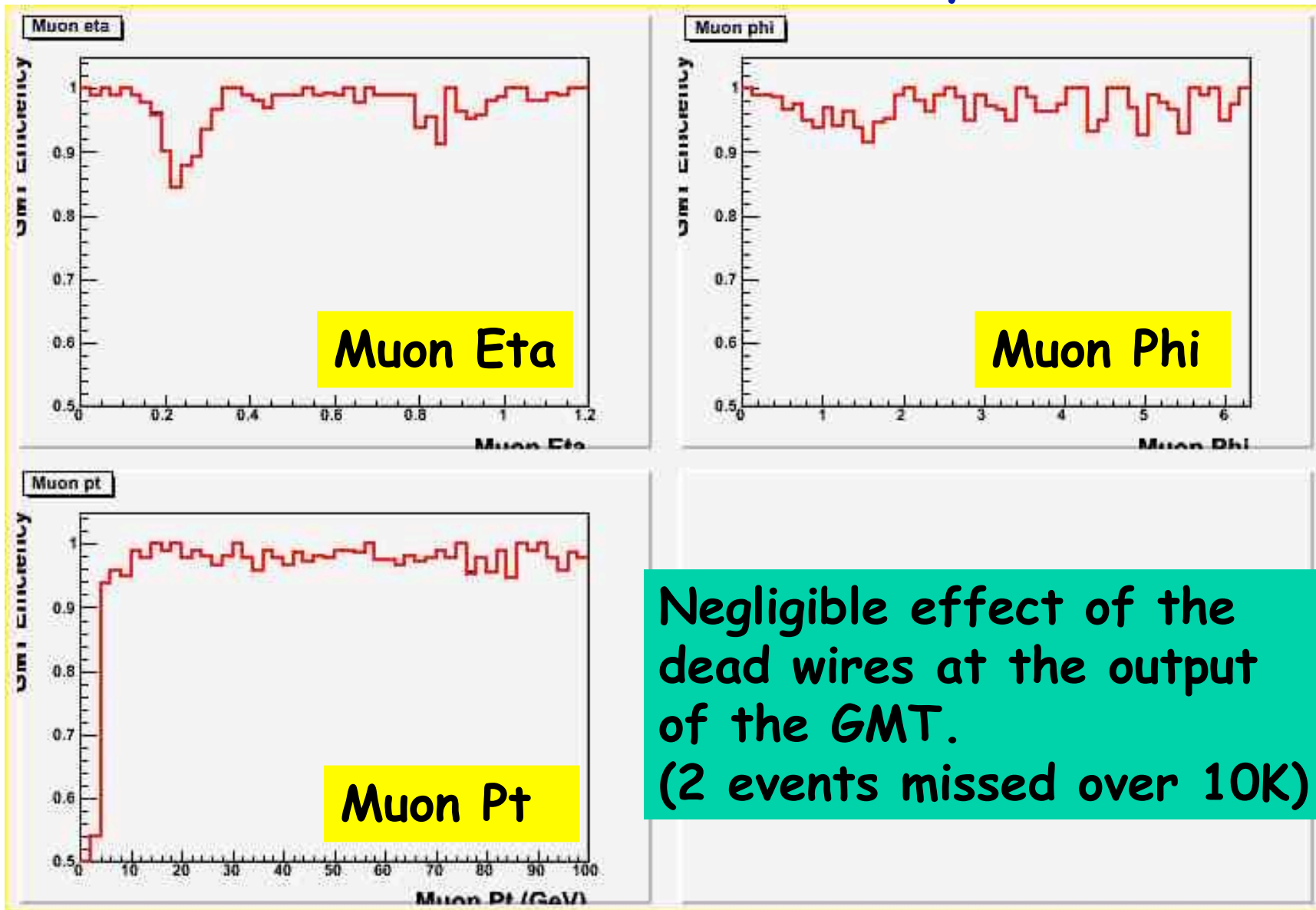


Dead Wires: DTBX Trigger Efficiency



**DTBX Efficiency Loss
due to dead wires: ~ 0.1 %**

Dead Wires: GMT Efficiency



Dead Wires: assume 2 dead wires/layer (8 dead wires/SL) placed random in the whole detector)

This corresponds to about 15 times more dead wires than the real case.

DTBX Trigger Efficiency loss: $\sim 1.7\%$

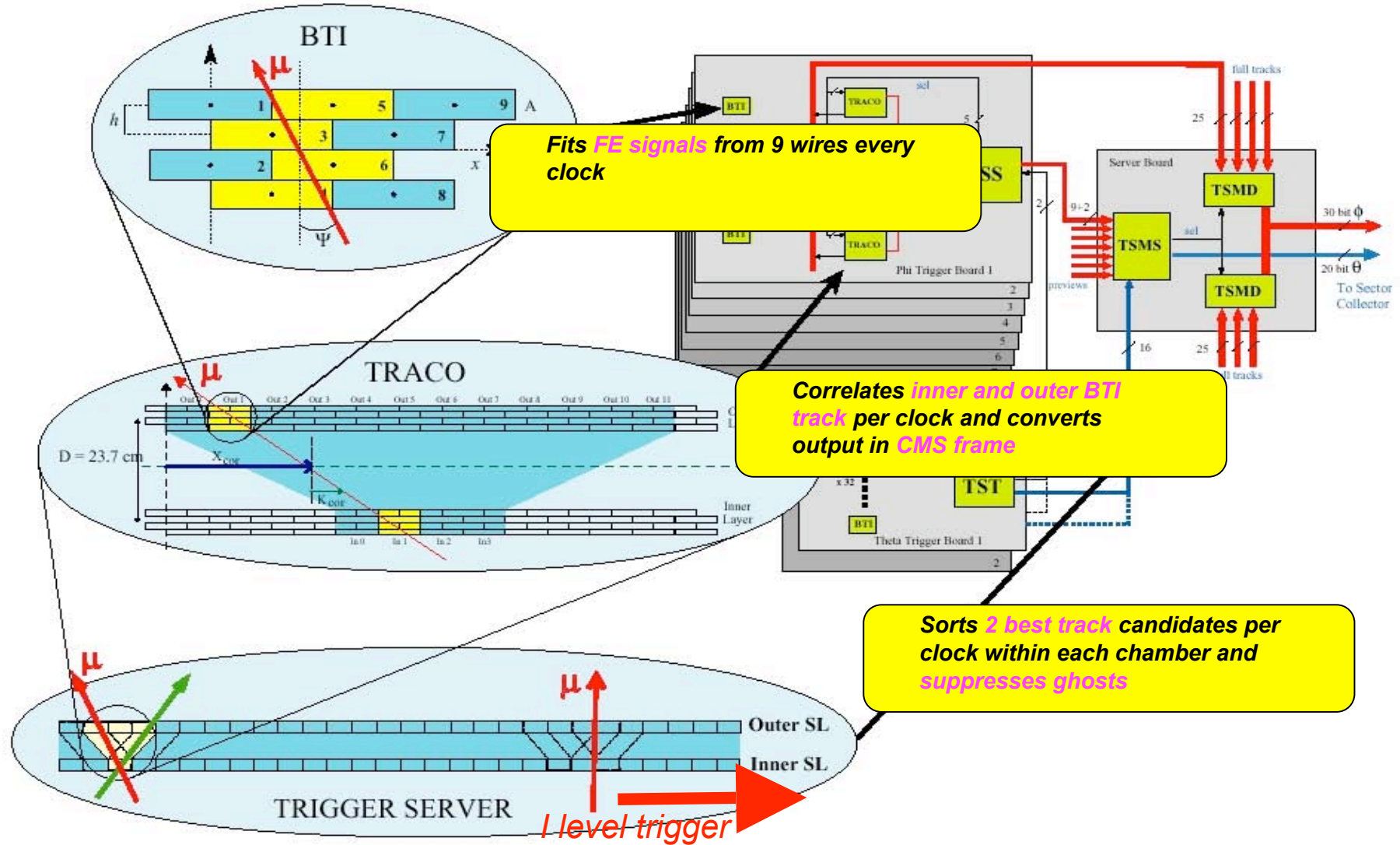
GMT Efficiency loss: $\sim 0.3\%$

Conclusions for *Dead Wires*: With the present cells failure rate (~ 0.5 dead cells/SL) the effect on the DTBX trigger efficiency is $\sim 0.1\%$ and on GMT it is negligible.

With a **much higher** (about a factor 15) failure rate (8 dead cells/SL) the effect on the DTBX efficiency is $\sim 1.7\%$ whereas the overall effect on GMT efficiency is $\sim 0.3\%$

DTBX efficiency loss $\sim 0.2 \cdot \langle \text{dead cells/SL} \rangle \%$

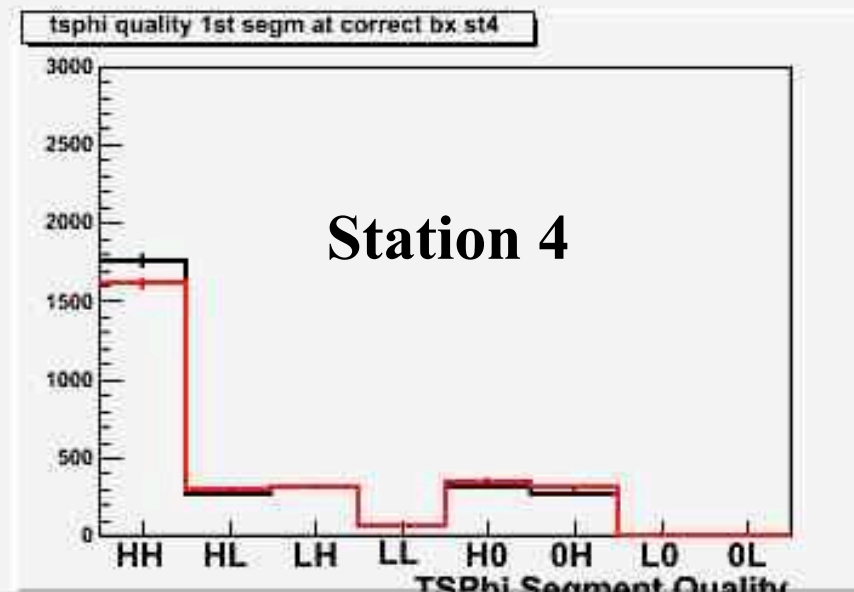
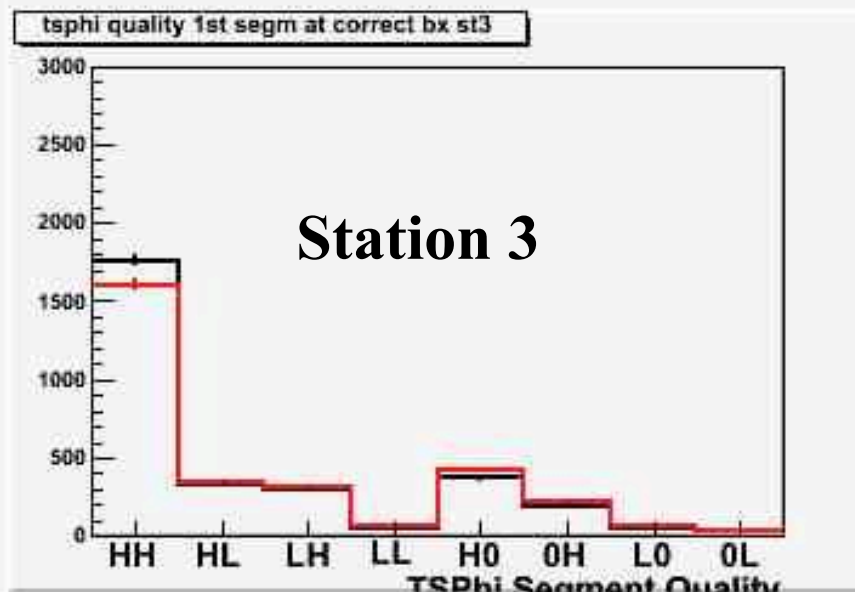
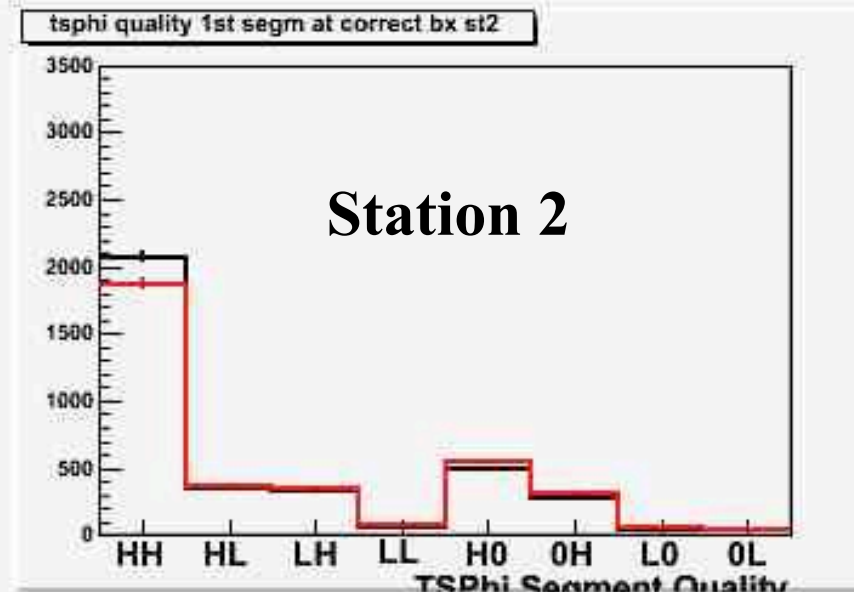
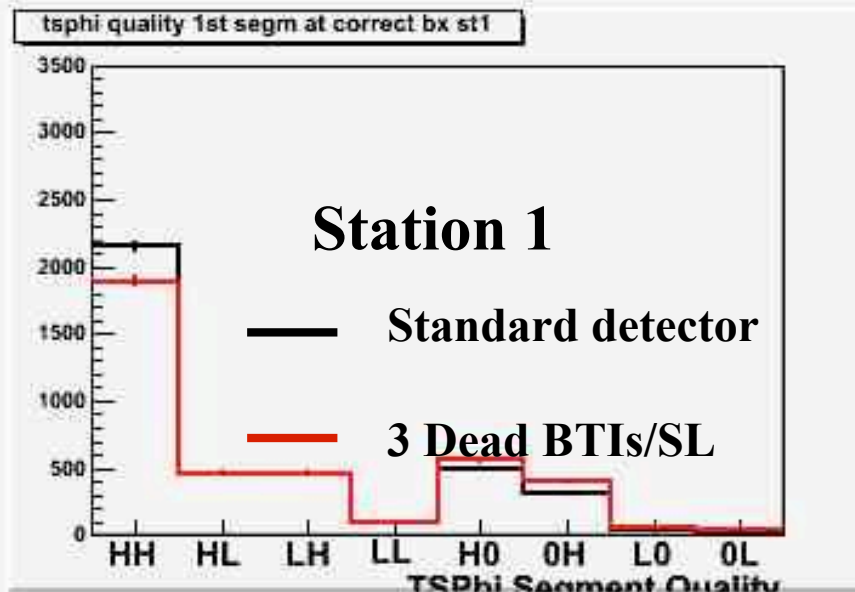
Effect of Dead BTIs



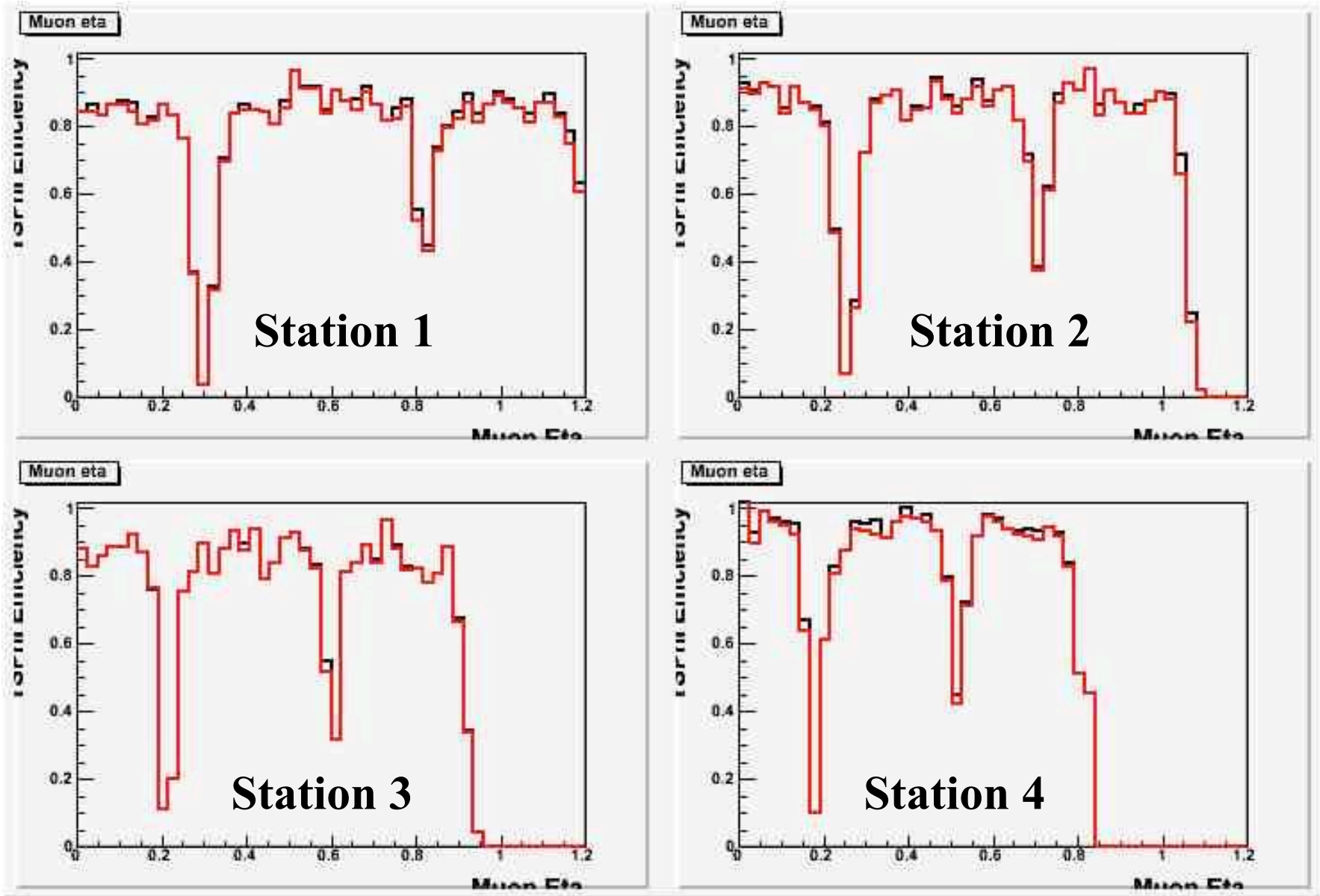
Test performed with 3 dead BTIs for each superlayer, in each barrel chamber, and also 2 dead BTIs, and compared with the "perfect" detector.

NB. So far no dead BTIs exist in the installed chambers, and therefore such bad conditions are quite extreme.

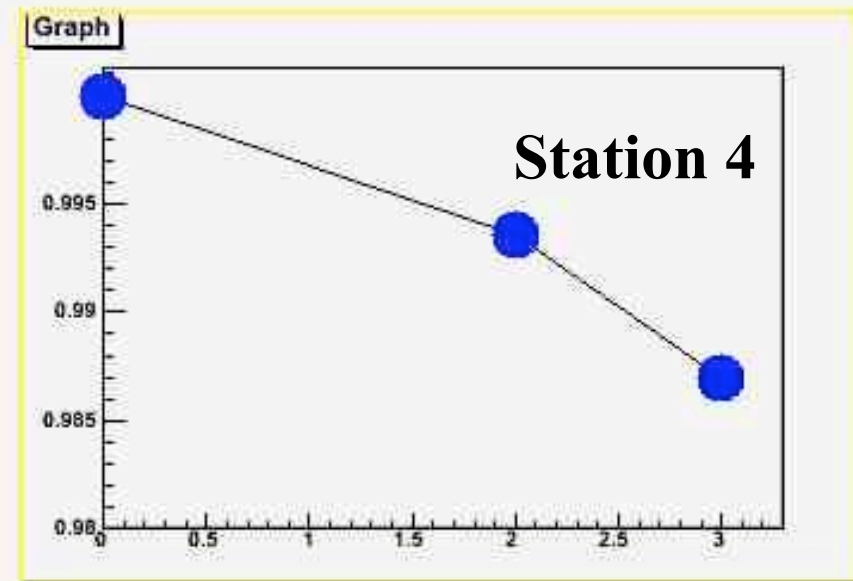
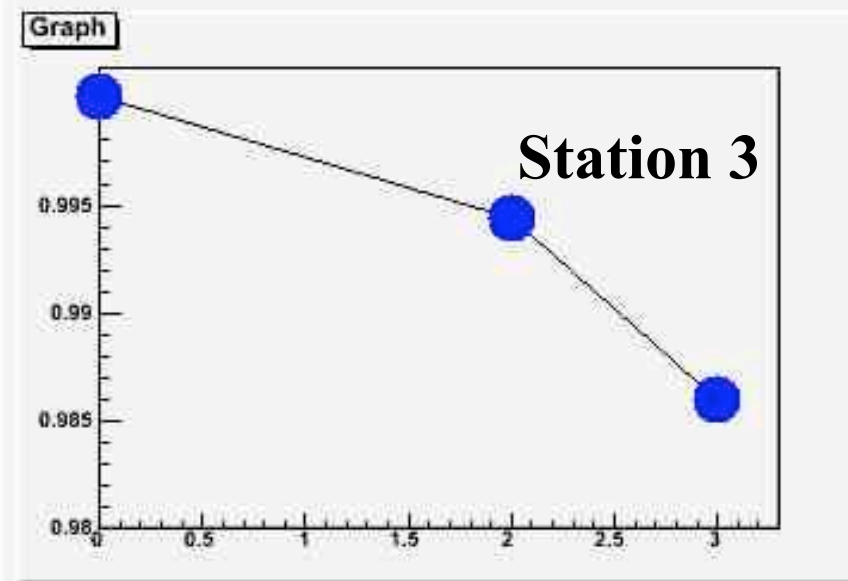
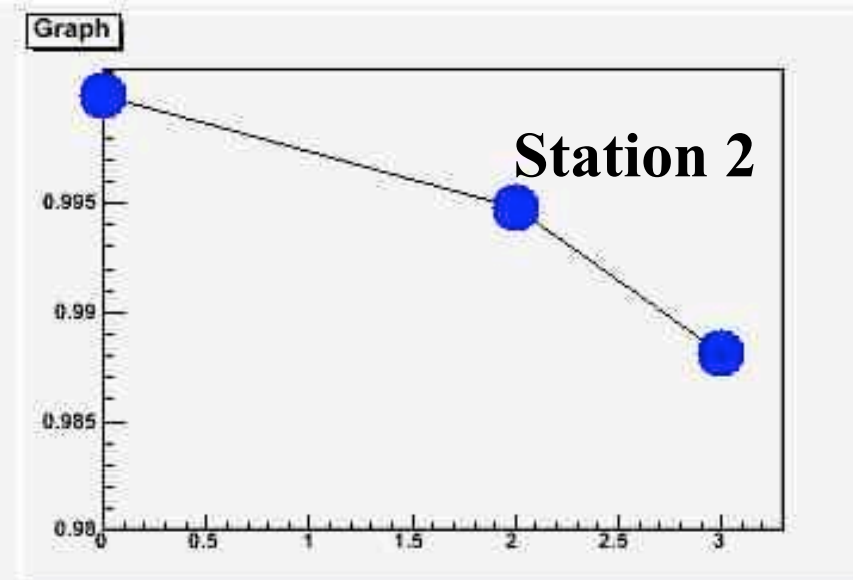
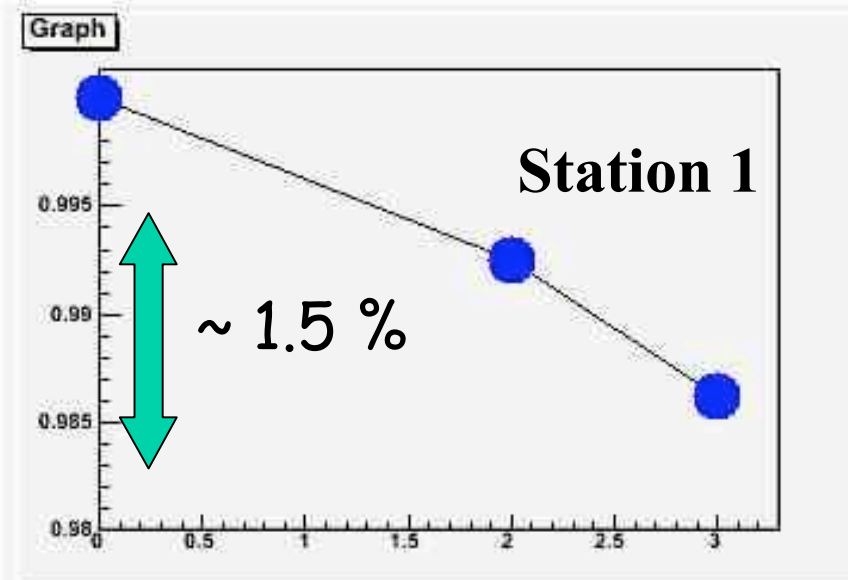
3 Dead BTIs/superlayer: Local Trigger Quality



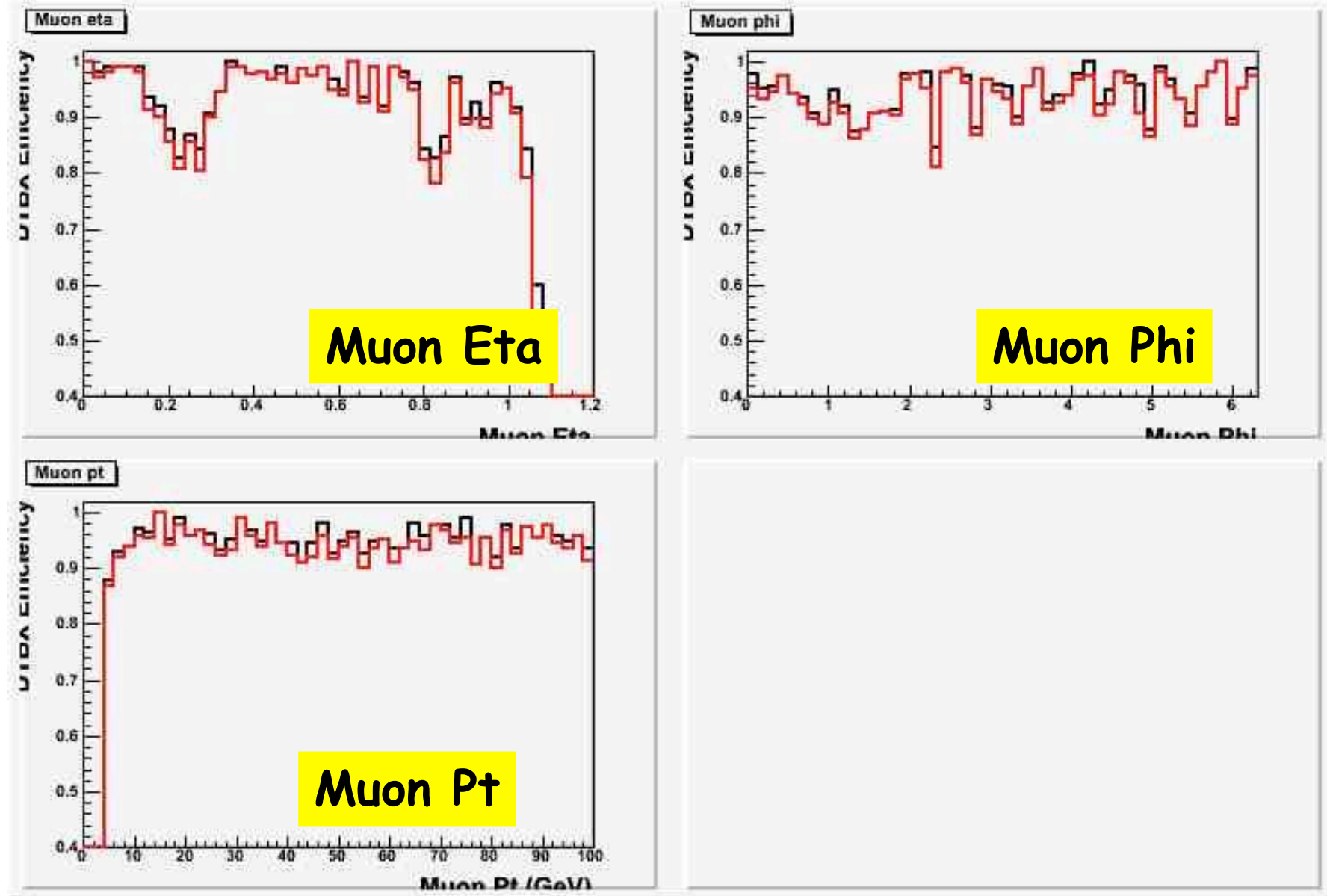
3 Dead BTIs/superlayer: Local Trigger Effic. vs η



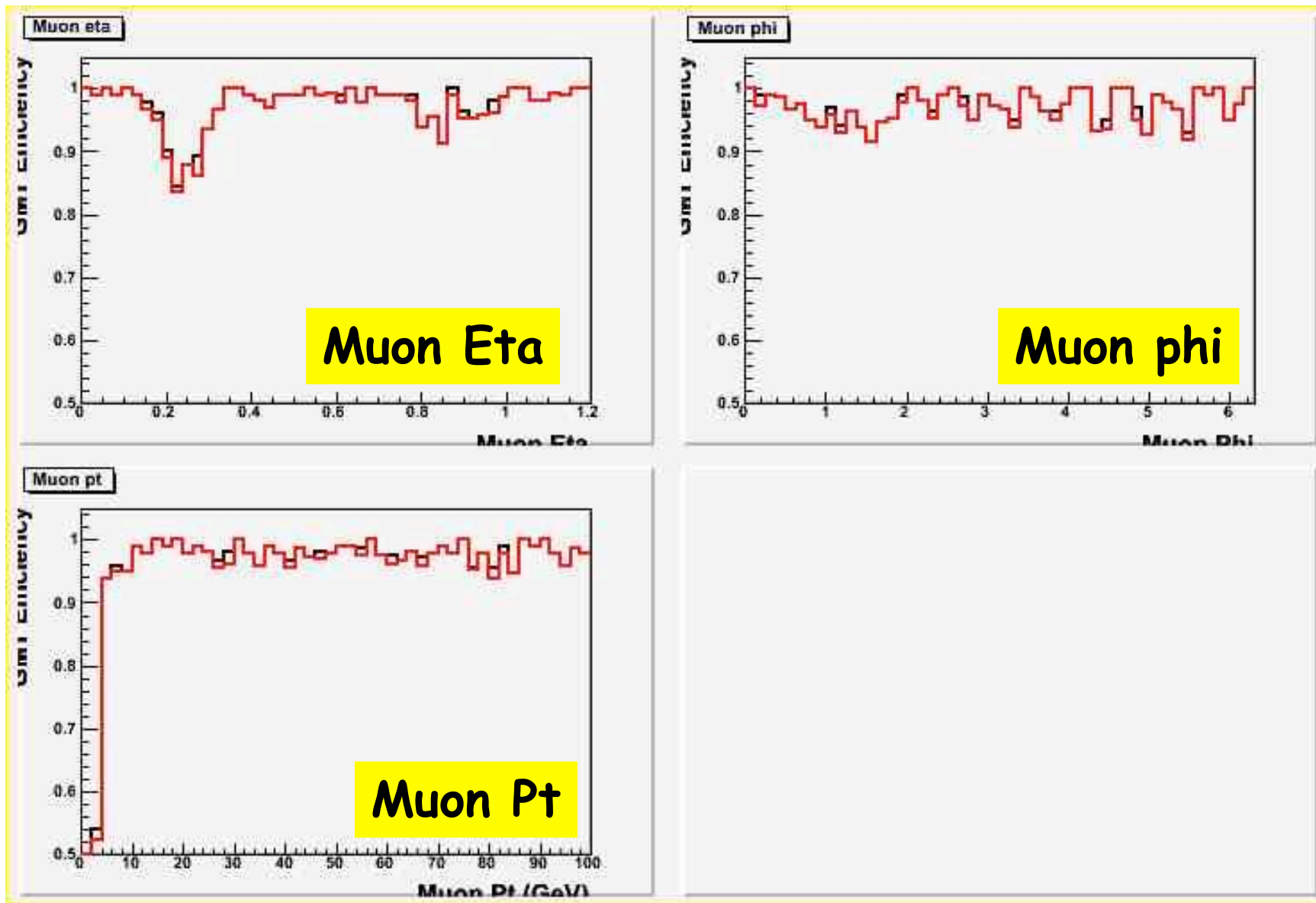
Local Trigger Effic. Drop vs Number of Dead BTIs/SL



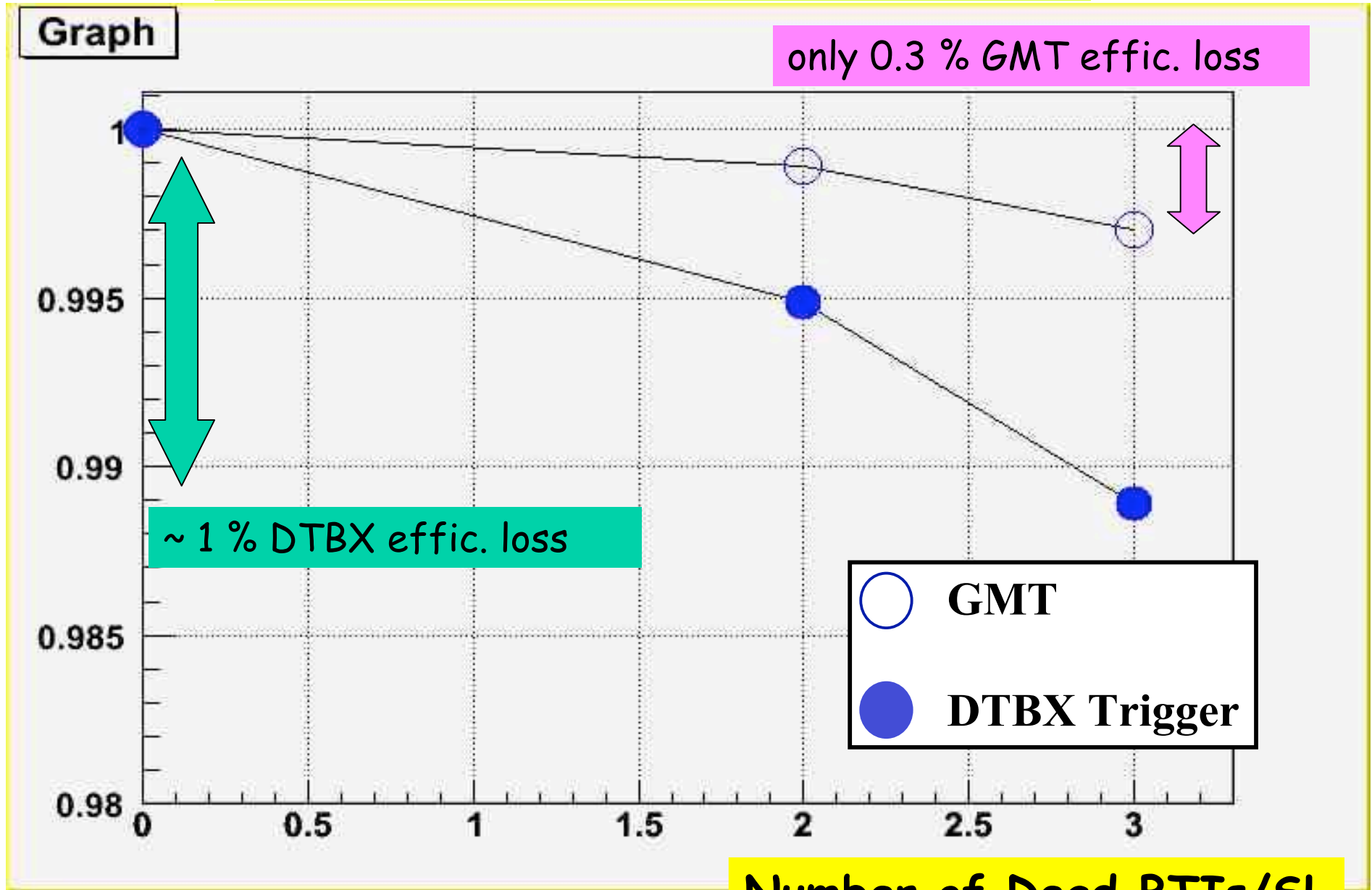
3 Dead BTIs/superlayer: DTBX Trigger Efficiency



3 Dead BTIs/superlayer: GMT Efficiency



GMT and DTBX Trigger Efficiency loss



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DT session, CMS We

Number of Dead BTIs/SL

Conclusions

With the present channels failure rate the effect on DTBX LV1 trigger is essentially negligible.

Even if such rate should slightly increase (by a factor of 2 or 3) the effect on the trigger performance would be very small.

Rather sizeable effects ($O(1\%)$) are expected with a failure rate an order of magnitude larger than the present one